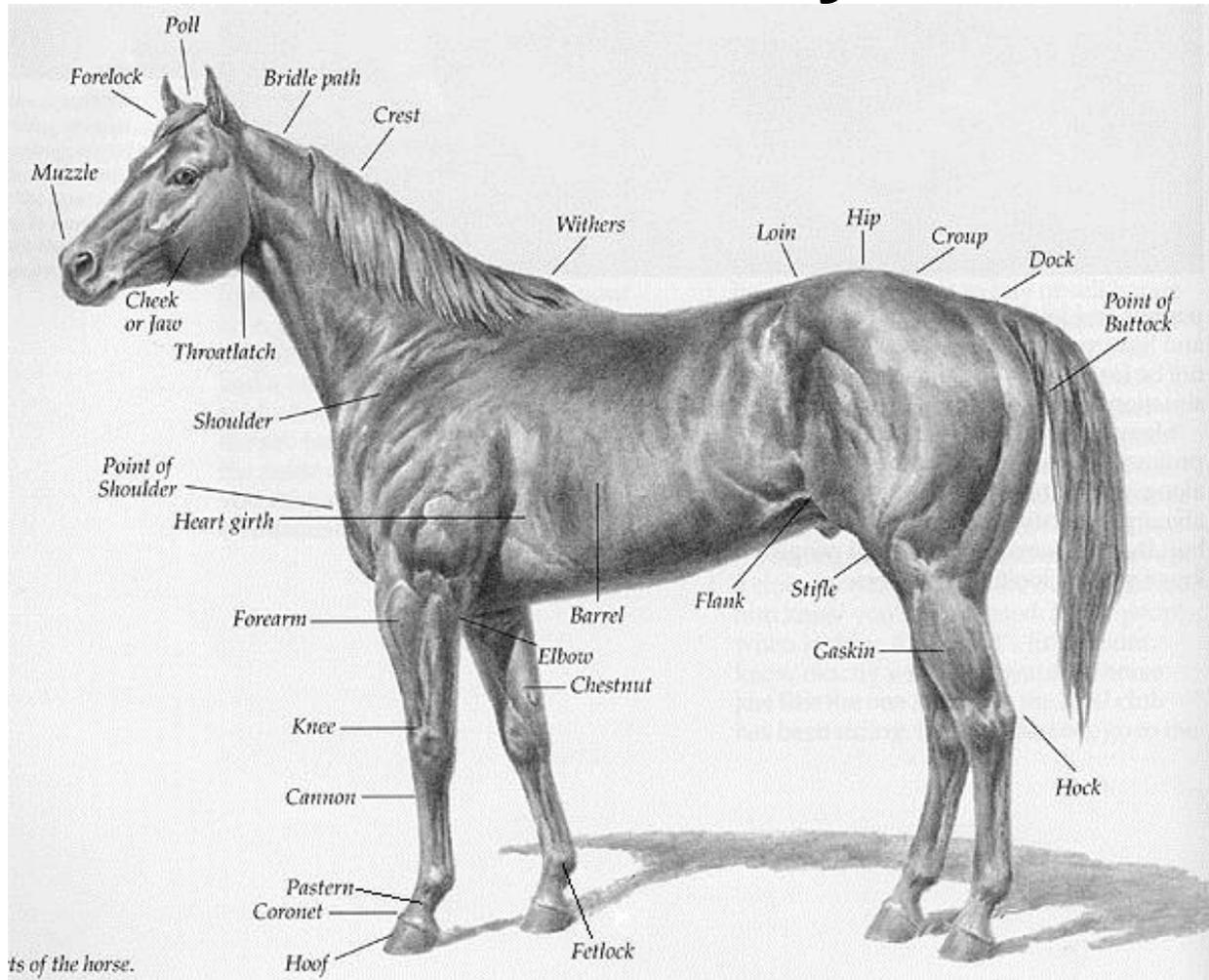


# Gallatin County 4-H



## Horse Policy Manual

Rules & Regulations  
For the 4-H year 2015-2016  
(Updated January 2016)



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## WELCOME TO THE 4-H HORSE PROGRAM!

The Horse Committee hopes that you and your parents will take a few minutes to read through this important information, mark the clinic dates on your calendar, fill out the Clinic Registration Form, the Horse and Colt Project ID Cards, and Helmet Waiver. Sign the back page of this manual and return them to the Gallatin County Extension Office. Also, please remember to read your 4-H Newsletters as soon as they arrive as there may be clinic changes. If you have any questions, please don't hesitate to call one of the committee members or the Gallatin County Extension Office located at: 201 W. Madison, Suite 300, Belgrade, MT 59714 phone 388-3213.

**The clinic sign up via the email address for the Horse Committee at: [gallatinvalley4-Hhorsecommittee@gmail.com](mailto:gallatinvalley4-Hhorsecommittee@gmail.com) is very important in that it helps the clinician plan the clinic, also if there are changes or cancellations, we know who to contact regarding the change, if you decide to attend a clinic you need to sign up with the Horse Committee by the deadline date as clinic participation may be limited. If you have signed up for a clinic and are not going to be able to attend, please call a Horse Committee member. Fees will not be refunded if the Horse Committee is not notified the night prior to the clinic.**

### HORSE COMMITTEE MEMBERS 2014-2015

#### COMMITTEE MEMBERS:

Kelton Jensen, 4-H Ext Agent	406-388-3213	<a href="mailto:keltonjensen@montana.edu">keltonjensen@montana.edu</a>
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Greg Benjamin, Past President	406-580-9574	<a href="mailto:gbenjamin@seaeng.com">gbenjamin@seaeng.com</a>

#### JUNIOR COMMITTEE MEMBERS:

Alisa Dahle	406-586-1800	<a href="mailto:asilaelhad@gmail.com">asilaelhad@gmail.com</a>
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#### PROJECT LEADERS:

Ranch Horse	Scott Schuster	406-580-8331	<a href="mailto:ranchroper713@gmail.com">ranchroper713@gmail.com</a>
Pack Horse	Greg Benjamin	406-580-9574	<a href="mailto:gbenjamin@seaeng.com">gbenjamin@seaeng.com</a>
Horseless Horse	Amy Prechter	530-263-3433	<a href="mailto:cedarridgeequines@gmail.com">cedarridgeequines@gmail.com</a>
Green Horse/Colt to Maturity	Don Funke	406-209-3585	<a href="mailto:drdon@donfunktcd.com">drdon@donfunktcd.com</a>
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	Julie Schumacher		<a href="mailto:jschumacher@sectitle.com">jschumacher@sectitle.com</a>
Dressage	Sue Lemmon	406-388-3458	<a href="mailto:mlemmonmt@yahoo.com">mlemmonmt@yahoo.com</a>
Jumping	Sue Lemmon	406-388-3458	<a href="mailto:mlemmonmt@yahoo.com">mlemmonmt@yahoo.com</a>

#### **GENERAL NOTES:**

**There are many opportunities to participate in the Horse Program:**

Horsemanship Levels 1-7, (Western and or English)

Horseless Horse      Horse Careers      Colt to Maturity      Green Horse      Horse Judging Driving

Packing      English & Western Dressage      Ranch Horse      Timed Events

Reining Horse Showing      Jumping      Horse Judging

Any breed can be shown, and will be judged by Gallatin County Fair 4-H Rules and 4-H Horse Project Manual Guidelines as guided by the State 4-H Horse Committee. **Stallions may not be shown in any class.** Be sure to read over your "Clover" booklet, Project Manuals, and Workbooks to see what's expected of you in each Project. Horsemanship Levels 1-3 are designed to be the foundation for the horse program. **Cloverbuds are not allowed in the Horse Project.**

**For more information, please contact the Gallatin County Extension Office**

Kelton Jensen, 4-H Youth Development Extension Agent  
JaNaie' Veca, Administrative Assistant  
201 W. Madison, Suite 300  
Belgrade, MT 59714  
[gallatin@montana.edu](mailto:gallatin@montana.edu)  
406-388-3213

Montana State University Extension encourages persons with disabilities to participate in its programs and activities. If you anticipate needing any type of special accommodations or have questions about the physical access provided, please contact the Gallatin County Extension Office at 406-388-3213 and/or a member of the Horse Committee in advance of your participation or visit.

The U.S. Department of Agriculture (USDA), Montana State University and the Montana State University Extension Service prohibit discrimination in all of their programs and activities on the basis of race, color, national origin, gender, religion, age, disability, political beliefs, sexual orientation, and marital and family status. Issued in furtherance of cooperative extension work in agriculture and home economics, acts of May 8 and June 30, 1914, in cooperation with the U.S. Department of Agriculture, Jeff Bader, Director, Extension Service, Montana State University, Bozeman, MT 59717



**SECTION 1:**

**POLICY**

**GALLATIN COUNTY 4-H HORSE POLICY (Adopted 11/2015)**

**HORSE COMMITTEE**

The Horse Committee consists of **ENROLLED** Project Leaders (**with back ground checks**) and Junior Leaders. The committee will preside over the 4-H Horse Program and will meet once a month with public comment at the beginning of each meeting, and may call on closed meetings as needed. To be eligible to vote, member must be enrolled. A quorum will consist of at least five (5) committee members.

**MISSION STATEMENT OF HORSE COMMITTEE**

The object of this 4-H entity is to aid in the development of its members through practical research based practices, committee meetings, planning, promoting, and implementing educational clinics, fundraising, assessing the riding ability of 4-H Members, preparing for Fair, and other activities.

**PURPOSE OF THE HORSE COMMITTEE**

1. To establish Gallatin County Horse Project Policies.
2. To plan and implement Training Clinics.
3. To plan and implement assessments and keep records.
4. To plan and implement the 4-H Horse show during the Gallatin County Fair.
5. To be arbitrators in the case of a dispute involving a member, leader and/or parent.

**HORSE COMMITTEE GOALS**

**To provide an opportunity for the 4-H member(s) to ...**

1. Learn to handle, care for, ride and/or drive the mature horse.
2. Develop leadership, responsibility, initiative, self-reliance and good sportsmanship.
3. Learn the principles of equine nutrition and what constitutes a balanced ration to feed your animals.
4. Develop knowledge of safety precautions to prevent injuries to self, others and their animals
5. Learn about proper equipment and its care
6. Learn the anatomy of the horse
7. Nurture greater love for animals and a humane attitude toward them.
8. Learn to accept the results of your work and how to use these in planning and managing your next goal.
9. Stimulate interest and provide an opportunity for members in the horse or horse related industries.
10. Develop patience, cooperation, decision-making ability and public speaking skills through participation in demonstrations, tours, judging and/or exhibits.
11. Explore career opportunities.

12. Develop skills, knowledge and attitudes for life-long use.
13. Share knowledge gained with others.
14. Promote excellence in horsemanship through clinics and training.
15. Prepare members for State Horse Show Competition.
16. Provide 4-H members with the opportunity to gain skills in horsemanship, patience and understanding in handling horses.
17. Promote the 4-H program.
18. Promote the goals of the 4-H Horse Project.
19. Have Fun!

## **PROJECT MEMBER RESPONSIBILITIES**

1. 4-H Club meetings are an important part of the 4-H experience. Members are expected to attend their club's regular meetings; parents are encouraged to attend also.
2. Clinics will be offered to Project members. A minimal fee may be charged. It is mandatory for each member to participate in a minimum two (2) riding clinics of any type to be eligible to compete at fair (for example: 1 Ranch Horse Clinic and 1 English Clinic). Knowledge clinics are not required. The only exceptions to the required clinics rule is for the Working Ranch Horse Project, Pack Horse Project, and Jumping Project.
  - Working Ranch Horse Project: Minimum of 3 Clinics Required to Compete at Fair
  - Pack Horse Project: 1 Knowledge Clinic, 1 Back Country Horsemen's Clinic, and Assessment Clinic Required to Participate in Field Day and Pack Trip
  - Jumping Project: 2 Jumping Clinics Required to compete at Fair for Horsemanship Levels 1-3, Clinics Optional for Horsemanship Levels 4 and Up

Horse committee would like to encourage children to participate in as many clinics as possible, but due to the wide variety of disciplines that are now offered through the Horse Project we realize it may be difficult to attend multiple functions. The Horse Project is here to provide a framework within which children can learn various disciplines, but it is up to the parents to determine if a child is ready to compete at the various levels. It is always encouraged for parents to discuss their specific child's needs and skill level with the Project Leader (please see Page 4 for complete list of Project

3. Pre-Fair is Highly Recommended for all Levels to participate at the Gallatin County Fair. A written letter to the Horse Committee by June 1<sup>st</sup>, if two (2) riding clinics of any type have not been attended, with explanation in order to participate in the Gallatin County Fair.
4. Project books are guidelines, and you will need to (go out of the box) research through books, videos, or online to complete them.
5. Members are strongly encouraged to attend outside clinics, shows and timed events to gain more experience and to get the most out of the program. Members are still encouraged to fill out the outside clinic forms for your project book but will not count as a riding clinic or a knowledge clinic.
6. Although encouraged, Fair is not required to finish the Horse Project.

## **ELIGIBILITY FOR THE HORSE PROGRAM**

1. Any 4-H member may enroll in a Horseless Project (i.e. Horse Showing, Horse Judging, Horseless Horsemanship, and Horse Careers) without the prerequisites of the completion of Horsemanship levels I – III.
2. A move by a 4-H member to progress from one level to another within a horse project will be considered valid and completed only if it is accompanied by the signature of a member of the Committee Assessment Team who will be assigned by the Horse Committee. The 4-H member will automatically be moved up a level if they receive a Blue Danish ribbon in the English or Western Horsemanship Equitation class at the Fair. 4-H members will be assessed on an as needed basis, as determined by horse committee and/or parents. A parent may submit a request to the Horse Committee for their child to remain in their pre-fair level if they do not wish for that child to automatically assess. Note: Winning a Blue Danish ribbon in any other class does not qualify for an automatic assessment.

## **ADVANCED HORSE PROJECTS**

A 4-H member must be 12 years old or older, completed Horsemanship Level 3, and have demonstrated ability to handle the project to a member of the Assessment Team before enrolling in the Colt to Maturity and Green Horse.

## POLICY CHANGES AND DISPUTES

1. The Gallatin County 4-H Horse Program Policy will be reviewed each fall (October) at the first meeting of the 4-H year. Any changes proposed at this meeting will be voted on at the following meeting which should be held prior to January 1. The proposed changes must be adopted by a 2/3 vote in favor of the proposed change(s) by those members which are eligible to vote and present at that meeting
2. If a dispute should arise, the following procedure will be used:  
The person with the grievance or request for special considerations must submit his/her grievance or request in writing to the Horse Committee asking for a judgment or consideration. A copy must be presented to the Gallatin County Extension Office. The Horse Committee will review the request or grievance and respond within five (5) days. A copy of the decision will be submitted to the Gallatin County Extension Office.

If the member, parent, and/or leader wants to appeal the Horse Committee's decision, the appeal must be submitted in writing within (5) days of receiving the horse committees ruling to the Gallatin County Extension Office. The Gallatin County 4-H Extension Agent will form a committee of 3-5 people to review the appeal. All appeals will be handle according to the grievance procedure in the Gallatin County 4-H Policy and Procedure Manual.

If further appeal is necessary, it must be submitted in writing to the Montana 4-H Center for Youth Development Office at Montana State University under whose advisement a final judgment will be rendered as soon as possible. The decision will be permanently recorded in the Gallatin County Extension Office.

3. Rules covering the Montana State/Gallatin County 4-H Horse Program will be enforced by the Gallatin County 4-H Horse Committee.
4. Article XIII: Organization: This club is organized exclusively for educational and charitable purposes, including, for such purposes, the making of distributions to organizations that qualify as exempt organizations under section 501(c)(3) of the Internal Revenue Code, or the corresponding section of any future federal tax code.  
Article XIV: Use of Earnings: No part of the net earnings of this club shall inure to the benefit of, or be distributable to its members, trustees, officers, or other private persons, except that this club shall be empowered to pay reasonable compensation for services rendered and to make payments and distributions in furtherance of the purposes set forth in this constitution.  
Article XV: Limited Activities: No substantial part of this club's activities shall be the carrying on of propaganda, or otherwise attempting to influence legislation, and this club shall not participate in, or intervene in (including the publishing or distribution of statements) any political campaign on behalf of or in opposition to any candidate for public office.  
Article XVI: Other Activities: Notwithstanding any other provisions of this constitution, this club shall not carry on any other activities not permitted to be carried on (a) by a corporation exempt from federal income tax under section 501(c)(3) of the Internal Revenue Code, or the corresponding section of any future federal tax code, or (b) by a corporation, contributions to which are deductible under section 170(c)(2) of the Internal Revenue Code, or the corresponding section of any future federal tax code.  
Article XVII: Dissolution: Upon dissolution, this clubs' assets shall be distributed to [insert name of county] extension or Montana 4-H Foundation or its successor, provided that this entity is recognized under § 501(c)(3) of the Internal Revenue Code, or the corresponding section of any future federal tax code. If this entity is not so recognized, this club's assets shall be distributed for one or more exempt purposes within the meaning of section 501(c)(3) of the Internal Revenue Code, or the corresponding section of any future federal tax code, or shall be distributed to the federal government, or to a state Montana 4-H Foundation, Inc. or local government, for a public purpose. Any such asset not so disposed of shall be disposed of by a Court of Competent Jurisdiction of the country in which the principal office of the club is then located, exclusively for such purposes or to such organization or organizations, as said Court shall determine, which are organized and operated exclusively for such purposes.

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## **SECTION 2:**

### **RULES AND GUIDELINES**

#### **CODE OF ETHICS**

1. If at any 4-H Horse Program event, clinic or show, the Judge, Clinician or a member of the Horse or Safety Committee determines that a 4-H member is not in control of his/her horse and is an endangerment to himself/herself or others, committee personal will assist that 4-H member in gaining control of his/her horse. If this is not possible at that time, the 4-H member will be excused from the arena or working areas.
2. The Basis of any horse safety program is a common sense approach to horse handling. Unsafe conduct in any 4-H class, clinic or event, will be reason for dismissal from that event.
3. No abuse or unnecessary spurring jerking or roughness will be allowed.
4. The use of any drug affecting the central nervous system (stimulant or depressant) of a horse is strictly prohibited.
5. Vaccinations must be administered two (2) weeks prior to contact with other project horses. (Your first clinic attended).
6. **Required vaccinations are:** 5-Way (East, West, Tetanus, Rhino & Flu) are required. West Nile is recommended. Strangles is required for horses 5 and under. If you are unable to vaccinate your horse with the required vaccinations a veterinarian letter must be submitted.
7. Unsportsmanlike conduct or abusive language or actions and/or abuse to an animal on the part of any 4-H exhibitor, family member, or leader will result in penalty, forfeiture of any award received and or elimination from further competition of the 4-H member or those deserving of blame.
8. Project members are responsible for the clean up of any manure left by their horse(s) both inside and at their trailer while at a visiting barn or stable for clinic purposes.
9. Ownership: All horsemanship level project animals shown by 4-H members in 4-H classes must be owned by the member or in partnership with his or her immediate family, or the member must have access to the project horse(s). If you are leasing a horse the lease agreement is available at the Gallatin County Extension office and must be submitted before use of a lease horse. All project horses must be declared on the Colt/Horse ID Card by May 1<sup>st</sup> of the current year. The horse(s) must be in the continual care of the 4-H member from June 1 through the State 4-H Horse Show. Exceptions may be made by the Horse Committee for Level 1-3 to encourage interest and participation in the horse program.
10. **After June 1<sup>st</sup> a project animal may not receive professional training unless the member participates in that training. Intent:** To allow the member to gain every skill possible in all levels of "Horsemanship" and "Colt to Maturity Project" through "learning by doing". To encourage the member to assume sole responsibility for training the animal. To encourage the member to go to trainers for advice when needed, and to encourage trainers to conduct clinics for all members in a county, to further either horsemanship or training skills, and to discourage the use of trainers actually riding the project horse except in a case where the trainer deems the safety of the member is threatened. Immediate family members may continue to ride the horse.
11. No riding double at any 4-H sponsored event.
12. The judge's decision in all classes shall be final.

#### **TACK AND EQUIPMENT**

1. Required, ASTM F1163/DEI Helmets must be worn when the 4-Her is riding or in the arena with a horse.
2. The Helmet Policy (found at the end of this book) must be signed by member and parent or guardian, prior to any clinics, pre-fair or fair.
3. Appropriate Riding Boots must be worn when riding.
4. All horses must be ridden with Bridles. No Halters.
5. Run Irons must be used on English Saddles.
6. Spurs are not allowed at any time when riding bareback.
7. Western Horses 5 years and older must be ridden with a curb bit.

#### **ASSESSMENTS: MOVING UP A LEVEL**

1. If the member received a Blue Danish in English Horsemanship Equitation or Western Horsemanship Equitation at the county level or state level they will move up one level.
2. A member can request an Assessment. Assessments consists of the assessor asking the member to complete the mounted and/or dismounted skills defined in the Project Manual, answering questions covering materials for that level, and a review of the member's completed Project Book.
3. Members may repeat a Level if not completed to the Assessor's satisfaction.
4. Members will exhibit at the County Fair in the most advanced level for which they have been assessed. Assessment forms are in your Project Workbooks, so you should know in advanced what is expected of you.
5. Members must bring their project book to assessments and fair.
6. Members must have been assessed on the horse they bring to the fair.

## SHOW RULES:

1. Stallions are not allowed to show at the County or State show.
2. Horses must be checked at the 4-H fair by the veterinarians and any horse not in good safe health will be sent home.
3. No person other than the exhibitors and show officials will be allowed in the ring while the show is in progress.
4. Horses must enter the arena in a controlled **forward** motion.
5. A show schedule will be posted at the show, and also handed out to the members, so study it, and listen for your class (classes may not be in order of level). Gates will be held for tack changes.
6. A horse carried as a 4-H Horsemanship Levels project may be shown by more than one member of the immediate family in any one year at the County Show, State Fair, and State Horse Show, providing that neither the horse nor the member competes against himself. If there is a conflict in schedules for any reason, the exhibitor will have to determine which class to participate and scratch the other.
7. Members may ride at only one level English and / or one level Western. If riding both Western and English, levels ridden can be the same level or only one level above or below. Rider must compete at the highest level they have been assessed to in either English or Western (pertaining to Bareback and Showmanship Classes).
8. The Horse Committee / Judge has the option of combining or deleting classes.
9. The Gallatin County Fair will be the Qualifying show for the State 4-H Horse show.
10. Clinics will be offered to Project members. A minimal fee may be charged. It is mandatory for each member to participate in at least two (2) riding clinics. Pre-Fair is Strongly Recommended for all Levels to participate at the Gallatin County Fair. A written letter to the Horse Committee by June 1<sup>st</sup>, if the two required riding clinics (see page 6) have not been attended with explanation to participate in the Gallatin County Fair.

## COLT TO MATURITY / GREEN HORSE

1. A member must be 12 years old to participate in either the Green Horse or Colt to Maturity projects.
2. Member must have completed Horsemanship Level 3.
3. Colt to Maturity and Green Horse Projects cannot cross-enter in English or Western Horsemanship Level 1-7 projects / classes. The exception to this rule is that Colt to Maturity 5<sup>th</sup> year may enter in English or Western Level 7.
4. All horses in the Colt to Maturity project must be owned by the member or the member's immediate family, or the member must have access to the horse. The horse must be in the continual care of the member from June 1 of the Yearling year through the completion of the five year project.
5. The Colt to Maturity and Green Horse project horses may not be trained by a professional trainer. If a 4-H member encounters serious problems with their colt to Maturity or Green Horse project horse, they may seek help from a professional or someone more experienced than themselves as long as the member is present to see how the problem is corrected and consequently learn from the help sessions. The intent is to keep the project safe for the member and to have some logical progression to the project. The emphasis needs to be on safety and learning.
6. Age classifications for project horses will be determined as of January 1 of the current 4-H year.

## SECTION 3:

### PROJECTS & REQUIREMENTS

#### HORSEMANSHIP LEVELS 1-7 PROJECTS

Horsemanship is the basis for the horse project. All members must complete Horsemanship Introduction and levels I through 3 before entering Advanced Horse Projects (Colt to Maturity, Green Horse).

**Introduction** – Page 2 of Introduction to Horsemanship Levels 1-3

1. Name five of the Montana 4-H Horse Projects.
2. Explain why you must begin in Level 1, and then go to Level 2, and then 3, rather than starting in Level 3.
3. Name your 4-H club and your club leader.
4. Explain your 4-H Horse Program goals.

**Level One** – Page 15 of Introduction to Horsemanship Levels I-III

### **Dismounted Abilities**

1. Catch and halter a horse
2. Lead the horse safely.
3. Tie the horse safely.
4. Explain what can happen if a hot horse is immediately given all the water he can drink.
5. Explain what can happen if the horse gains access to unlimited grain supply
6. Explain what suitability of horse to rider means
7. Describe eight safety precautions you can take to prevent injury to horse and rider or handler.
8. While watching a horse being ridden at a canter, recognize which lead the horse is in.
9. Recognize good quality and poor quality hay.
10. Identify five grooming aids and explain their uses.

### **Mounted Abilities**

1. Demonstrate how to check tack before mounting and explain the reasons for doing so.
2. Safely mount.
3. Safely dismount
4. Sit in the saddle and hold reins.
5. At a walk, turn left and turn right.
6. Walk in a straight line, halt, turn right about and return in a straight line, halt, turn left about and return in a straight line.
7. Move from a walk to a trot, both directions of arena.
8. Slow from a trot to a walk, then a halt
9. Walk a figure 8
10. Trot a figure 8
11. Back your horse from the ground.

### **Level Two – Page 28 of Introduction to Horsemanship Levels I – III**

#### **Dismounted Abilities**

1. Saddle a horse (smaller members should learn the correct methods even if they are not able to do them entirely. May need some adult help.)
2. Explain and demonstrate where to safely tie a horse.
3. Explain where a horse's blind spots are, and why it is important to know this.
4. Explain what you would do if your horse ran away with you while you were riding
5. Identify five parts of a saddle
6. Identify four parts of a bridle
7. Identify six external parts of a horse

#### **Mounted Abilities**

1. Move from a walk to a trot to a lope (canter), back to a trot, then a walk, both directions of the arena.
2. While riding at a lope (canter), identify what lead your horse is in.
3. Trot in a straight line, halt, turn right about and return at a trot, halt, turn left about and return at a trot.
4. Back your horse, while mounted six steps.
5. Lope (canter) in a small circle (30 feet), both directions.
6. Demonstrate direct reining.
7. Demonstrate indirect reining

### **Level Three – Page 42 of Introduction to Horsemanship Levels I – III.**

#### **Dismounted Abilities**

1. Demonstrate how to pick up all four feet.
2. Explain proper care of tack.
3. Explain ten safety rules for working around or riding horses.

#### **Mounted Abilities**

1. Move from a walk to a trot to a lope (canter), back to a trot, then a walk, both directions of the arena. When moving the horse to a lope (canter), the rider should cue the horse to take the correct lead. If the horse fails to take the correct lead, rider should slow horse to a trot and attempt again to get correct lead.
2. Trot horse in a straight line, turn around a pylon and return in a straight line.
3. Lope (canter) horse in a straight line, turn around a pylon, without breaking gait and return in a straight line.
4. Back your horse, while mounted, ten steps
5. Demonstrate what you would do if your horse were running away with you.

#### **Level Four – Page 15 of Introduction to Horsemanship Levels 4-7**

1. Execute a proper left lead in a left circle; right lead in a right circle.
2. Demonstrate a drop to a trot lead change while riding in a figure 8 pattern.
3. Execute right and left 90 degree hindquarter turns.
4. Recognize and execute proper diagonals while mounted
5. Back up the horse while mounted
6. Demonstrate proper leg yielding in place. (90 degree left and right on forehand)
7. Ride a pattern consisting of the above maneuvers.

#### **Level Five – Page 26 of Introduction to Horsemanship Levels 4-7**

1. Execute a proper left lead in a left circle; right lead in a right circle.
2. Demonstrate a lead change in a straight line.(drop to the trot change)
3. Execute right and left 180 degree hindquarter turns.
4. Execute proper leg yielding in place (180 degree turns left & right on the forehand,)
5. Show how to change diagonals using a serpentine pattern.
6. Drop stirrups/irons and ride as instructed.
7. Side Pass a minimum of 10 feet both to the left and to the right.
8. Demonstrate how to extend the trot.
9. Stop/halt from the lope/canter.
10. Demonstrate a half halt.
11. Ride a pattern consisting of the above maneuvers.
12. Demonstrate skills required in Level 4

#### **Level Six – Page 37of Introduction to Horsemanship Levels 4-7**

1. Demonstrate a lope or canter from a stop with designated leads.
2. Explain and demonstrate how to lengthen a horse's stride.
3. Execute a 360 degree spin.
4. Ride a hand gallop.
5. Demonstrate how to counter canter.
6. Demonstrate left and right two track/half pass at a trot.
7. Execute a rollback.
8. Execute a flying lead change.
9. Demonstrate skills required in Levels 4 and 5.
10. Ride a pattern consisting of the above maneuvers.

#### **Level Seven**

Level Seven of Horsemanship is unlike any of the previous levels. In this level, you will be able to design, implement, and evaluate an advanced project of your own choosing. Work at this level requires a measure of self-discipline, self-motivation, and self-initiative.

- 1 This project is designed for senior 4-H horse project members who have the experience, resource and ability to conduct an advanced program.
- 2 The project should be closely supervised by a leader knowledgeable in the selected field.
- 3 You may enroll and complete this project as many times as you wish, but you must have satisfactorily completed the previous six levels of horsemanship.
- 4 Your project may be short term or long term, depending upon the selected focus area.
- 5 You may or may not have access to a horse.

#### **Participation in this level means you –**

- 1 Must participate in the 4-H Club Program.
- 2 Must design and complete this project.
- 3 Must complete the Introduction to Horsemanship Levels 4-7 book
- 4 Should design, complete, and include in this record a detailed written report of the project completed.
- 5 May or may not include the use of a horse, but your project must be orientated to the horse.
- 6 Should read at least two publications related to the project.

You may select or design any type of special project not included in any other 4-H project area. The project must be approved by the leader at the planning stage. You should select, direct, conduct, and report on your special project. Some suggested project areas you might consider are listed on page 4-5 of your Introduction to Horsemanship Levels 4-7.

The guidelines for this project are broad and meant for those with initiative and self motivation. Guidelines should be developed between the member and project leader. You may want to use the forms beginning on Page 40 of your Introduction to Horsemanship Levels 4-7 to help you design and plan your special project.

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## **COLT TO MATURITY PROJECT**

This project is for those who own or have available a colt or filly colt to care for and train. This is a five year progressive project beginning with a yearling. The project is designed to help you select a foal and train it to maturity.

You must be 12 years old or older during the current project year; have completed Horsemanship Introduction and Levels 1, 2 and 3; and have demonstrated ability to handle the project to the county horse leader. Stallions will be allowed only in the yearling class.

### **Level One** – Pages 5-6 of 4-H Colt to Maturity Project Manual.

1. Proper Haltering of yearling.
2. Correctly tie up the yearling using a safe knot. Exhibit that the yearling is broke to tie.
3. Describe what constitutes a well-mannered horse.
4. Explain what "conditioning a horse" means
5. Walk, trot, stop, back, turn (minimum 180 degrees), and do show pattern.
6. Pick up feet of yearling.
7. Demonstrate how to stand the yearling square.
8. Answer basic questions about nutrition and health of the growing horse.
9. Maintain feed and health records (use 4-H feed and health record sheet).
10. Maintain feed, health, and equipment costs.

### **Level Two** – pages 7-8 of 4-H Colt to Maturity Project Manual

1. Demonstrate proper bridling and unbridling.
2. Demonstrate proper saddling and unsaddling.
3. Back horse at least one horse length while mounted, exhibiting control and horse's response through the bridle.
4. Demonstrate proper mounting and dismounting with horse standing still.
5. Ride the horse at a walk, trot, and lope exhibiting proper leads using direct reining.
6. Stop horse from a walk, trot, and lope.
7. Ride the pattern as determined by the county committee.
8. Maintain proper health and feed records.
9. Maintain their equipment in good working condition.
10. Show knowledge of basic nutrition, management, horse anatomy, and equipment.
11. Maintain an expense and income record (health, feed, and equipment).

### **Level Three** – Pages 9-10 of 4-H Colt to Maturity Project Manual.

1. Ride their horse at a walk, trot and lope and stop on the rail with correct leads and at extended stride.
2. Stop horse from a walk, trot and stride.
3. Back horse while mounted with control of direction.
4. Demonstrate simple lead changes.
5. Perform forehand turns to the left and right (180 degrees).
6. Perform turns to the left and right on haunch (180 degrees).
7. Ride the pattern as determined by the county committee.
8. Maintain feed, health, and financial records.
9. Show an increased knowledge of equipment, management, nutrition, and anatomy.

### **Level Four**

1. Side pass horse to the left and right a walk for at least 6 feet.
2. Back horse while mounted with control and ease.
3. Exhibit a complete controlled stop from a lope.

4. Canter horse in designated leads starting from a stand still.
5. Turn horse on haunch 180 degrees both directions with control and ease.
6. Demonstrate 360 degree turns on haunch in both directions.
7. Demonstrate both a simple lead change and a flying lead change.
8. Ride a pattern as determined by the county committee.
9. Maintain feed, health, and financial records.
10. Continue to gain knowledge in equipment, management, nutrition, and anatomy.

**Level Five**

1. Demonstrate proper flying lead changes.
2. Neck Rein horse.
3. Perform proper roll backs.
4. Execute a smooth sliding stop.
5. Perform a spin on haunch both directions (at least two 360 degree spins both directions).
6. Ride a designated reining pattern or a pattern that comprises the above maneuvers.
7. Maintain feed, health, and financial records.
8. Continue to grow in their knowledge of equipment, management, nutrition, and anatomy.
- 9.



**GREEN HORSE PROJECT**

The purpose of the Green Horse Project is to offer the 4-H members an opportunity to train a young horse that does not fit into the yearling to five-year-old project or the horsemanship project.

Members may take as their project horse one of riding age that is unbroken or green broke (started but not finished) which they wish to train.

To participate in this project, you must be 12 years old, or older during the current 4-H year, have completed Horsemanship Introduction and Levels 1, 2, and 3; and have demonstrated the ability to handle the project to the county horse committee.

**Level One**

1. Demonstrate proper bridling and unbridling.
2. Demonstrate proper saddling and unsaddling.
3. Back horse at least one horse length while mounted.
4. Ride the horse at a walk, trot, and lope exhibiting proper leads using direct reining.
5. Stop horse from a walk, trot, and lope.
6. Ride the pattern as determined by the County Committee.
7. Maintain proper health and feed records.
8. Maintain their equipment in good working condition.
9. Show knowledge of basic nutrition, management, horse anatomy, and equipment.
10. Maintain an expense and income record (health, feed and equipment).

**Level Two.**

1. Ride their horse at a walk, trot and lope and stop on the rail with correct leads and at extended stride.
2. Stop horse from a walk, trot and stride.
3. Back horse while mounted with control of direction.
4. Demonstrate simple lead changes.
5. Perform forehand turns to the left and right (180 degrees).
6. Perform turns to the left and right on haunch (180 degrees).
7. Ride the pattern as determined by the county committee.
8. Maintain feed, health, and financial records.
9. Show an increased knowledge of equipment, management, nutrition, and anatomy.

**Level Three.**

1. Side pass horse to the left and right at a walk for at least 6 feet.
2. Back horse while mounted with control and ease.
3. Exhibit a complete controlled stop from a lope.
4. Canter horse in designated leads starting from a stand-still.
5. Turn horse on haunch 180 degrees both directions with control and ease.
6. Ride the pattern as determined by the county committee.
7. Maintain feed, health, and financial records.
8. Continue to gain knowledge in equipment, management, nutrition and anatomy.

**Level Four.**

1. Demonstrate proper flying lead changes.
2. Neck rein horse.
3. Perform proper roll backs.
4. Execute a smooth sliding stop.
5. Perform a spin on haunch both directions (at least two 360 degree spins both directions).
6. Ride a designated reining pattern or a pattern that comprises the above maneuvers.
7. Maintain feed, health, and financial records.
8. Continue to grow in their knowledge of equipment, management, nutrition and anatomy.
- 9.

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**DRIVING PROJECT**

The purpose of the Driving Project is to offer 4-H members an opportunity to learn basic horse driving skills, safety, and how to teach a horse to drive in a single or multiple hitch.

To participate in this project, you must have completed Horsemanship Introduction and have demonstrated the ability to handle the project to the county horse committee.

**Level One – Basic Driving**

1. Demonstrate haltering and leading your horse safely at a walk and at a trot.
2. Demonstrate and explain how to harness your horse. Due to the size of some of the project animals and the size of the member, an adult may assist with this portion.
3. Ground drive horse in a simple pattern to include a circle, figure 8, a stop and backing up 10 feet. Member should use appropriate cues.
4. Demonstrate the proper way to hold lines with a whip and without a whip.
5. Explain the use of the six parts of the harness.

**Level Two – Beginning Driving**

1. Demonstrate how to safely harness and hitch horse. May use assistance.
2. Demonstrate safe entrance to cart or wagon.
3. Demonstrate correct driving position – body, hands, and legs.
4. At a walk, drive through a serpentine.
5. At a walk, drive a figure 8.
6. On the rail, demonstrate a controlled slow trot.
7. On the rail, demonstrate a controlled extended trot.
8. Trot a figure 8 at a slow trot.
9. Demonstrate how to properly reverse directions in an arena at a trot.
10. Back up 10 feet.
11. Stand quietly for two minutes.
12. Assist instructor with Level 1 workshop.

**Level Three – Intermediate Driving**

1. Discuss the basic steps in training a horse to pull a cart or wagon.
2. Demonstrate harnessing your horse or team and discuss the proper adjustment of your harness.
3. Demonstrate gait transitions from a walk to a controlled slow trot, to an extended trot and back to a walk and finally a stop.
4. Drive a simple precision driving course that includes:
  - 1 Trotting a figure 8 using cones to mark the centers of each loop.
  - 2 Trotting a serpentine of five cones.
  - 3 Walking with right wheels between poles.
  - 4 Trotting with left wheels between poles.
  - 5 Stopping at markers, back a given distance, stand for 20 seconds.
5. Discuss what you have learned in Intermediate Driving.
6. Assist an instructor with a Beginning Driving Workshop.

**Level Four – Advanced Driving**

Assessment of this project will be done on an individual basis since this is a self-determined type project with goals set by the members.

The assessment should allow the member to demonstrate and explain skills and knowledge gained through this project. Assist an instructor with a driving workshop for Levels 1, 2, or 3.

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## HORSE JUDGING PROJECT

This project is designed for the 4-H member to take as many years as needed to work towards acquiring the characteristics of a successful judge.

1. Thoroughly know what you are judging.
  2. Knowledge of the ideal or standard type, and an ability to recognize desirable and undesirable points of conformation.
  3. Quick, accurate powers of observation.
  4. Ability to form a mental image of many individual animals, and to rank them by making comparisons.
  5. Reasoning power that takes into account practical considerations.
  6. Ability to reach a definite decision based on sound judgment.
  7. Extreme honesty and sincerity in order to avoid bias or prejudice. A judge should always make a decision based upon his or her own knowledge.
  8. Steady nerves and a confidence in one's ability to make close, independent decisions based entirely on the merits of the animals. Students in practice and in contests should always work independently. A good philosophy for all judging is to do the best work possible at the time and to have no regrets about the results.
  9. Evaluate and rank the individual animal according to its appearance of the day of judging regardless of its rank at a previous show.
  10. To give effective reasons for decisions, rely on sound knowledge acquired through practice and experience.
  11. Exhibit a pleasant, even temperament. Good judges do not fraternize with exhibitors or friends along the ringside.
  12. Firmness to stand by and defend one's placing without offending or implying that one's decisions are infallible.
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## HORSE SHOWING PROJECT

The 4-H member enrolled in this project should have use of a horse sufficiently trained in the discipline to be studied.

### Level One

1. Keep track of your riding time and record a minimum of 30 hours.
2. Must participate in minimum of 3 events.
3. Must participate in at least 3 field or educational experiences.
4. Know the type of equipment needed for showing your horse in the discipline you have chosen to study.
5. Have a working knowledge of grooming tools.
6. Be able to explain how to safely transport your horse to shows.
7. Have a working knowledge of the tack and equipment your breed or division requires.
8. Know how to take proper care of your tack and equipment.
9. Know the basic rules for showing your horse.
10. Give an illustrated talk to members of your local 4-H club or horse club.
11. Give a demonstration using your horse to your local 4-H club or horse club.

### Level Two

1. Keep track of your riding time and record a minimum of 80 hours.
2. Must participate in minimum of 3 events.
3. Must participate in at least 3 field or educational experiences.
4. Know the type of equipment needed for showing your horse in the discipline you have chosen to study.
5. Have a working knowledge of grooming tools.
6. Know how to properly groom your horse for showing.
7. Be able to explain safety precautions taken with traveling with your horse to shows.
8. Have a working knowledge of the tack and equipment your breed or division requires.
9. Know how to take proper care of your tack and equipment.
10. Know the 13 basic rules for showing your horse.
11. On the club level, give an illustrated talk and demonstration to about horse showing.
12. On the county level, give an illustrated talk or demonstration to about horse showing.

### Level Three

1. Keep track of your riding time and record a minimum of 200 hours.
2. Must participate in a minimum of 4 events.
3. Must participate in at least 3 field or educational experiences.

4. Know the type of equipment needed for showing your horse in the discipline you have chosen to study.
5. Have a working knowledge of grooming tools.
6. Know how to properly groom your horse for showing.
7. Be able to explain safety precautions taken with traveling with your horse to shows.
8. Have a working knowledge of the tack and equipment your breed or division requires.
9. Know how to take proper care of your tack and equipment.
10. Know the 13 basic rules for showing your horse.
11. Keep a detailed journal account and an expense record of a two (or more) day horse show.
12. On the club and county levels, give an illustrated talk and/or demonstration about the horse showing project.
13. Present an illustrated talk or demonstration about horse showing at the state level.
14. Teach riding and stable management skills to at least three beginners in a minimum of four lessons.
15. Educate a group of non-riders to the joys of horse ownership, and especially the joy you get from showing your horse.

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## WORKING RANCH HORSE PROJECT

1. Here's the direction we will take during the 2014-2015 4-H year and in the future:
2. Use the Montana 4-H Working Ranch Horse Curriculum
3. The past requirement that 4-H members must assess through Level 3 Horsemanship before enrolling in 4-H Ranch Horse has been eliminated. **Youth may enroll in 4-H Working Ranch Horse as first year members.**
4. Attendance at 3 Working Ranch Horse Clinics is **required** to compete in the Working Ranch Horse Classes at fair.
5. Many of the horsemanship skills 4-H members acquire in the Horsemanship Project are incorporated into 4-H Working Ranch Horse. However, counties may require that 4-H members enroll concurrently in Horsemanship and the Working Ranch Horse Project to reinforce the learning of important horsemanship skills. The Montana State 4-H Horse Committee recommends concurrent enrollment.
6. Every 4-H member currently enrolled in the old 4-H Ranch Horse Project, regardless of level, will begin at Level 1 in the newly adopted 4-H Working Ranch Horse Project. Experienced youth may assess into higher levels quickly if they can pass the assessments. Since this is a new curriculum with new skills required, we feel it is most prudent that each member begin at Level 1.

Montana curriculum contains 4 levels. Therefore use:  
 2331 – Level 1 Working Ranch Horse  
 2332 – Level 2 Working Ranch Horse  
 2333 – Level 3 Working Ranch Horse  
 2334 - Level 4 Working Ranch Horse

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## PACKING PROJECT

The 4-H Horse Packing project develops knowledge and skill in the art and science of using horses to transport materials. This project also provides opportunities for enjoying nature in a way that is otherwise difficult to achieve.

### Level One

1. Describe three conformation traits of a good pack horse.
2. Describe proper care of a pack animal.
3. Name two styles of pack saddles.
4. Explain why a clean saddle pad is essential.
5. Explain what a proper halter and rope is for leading a pack horse.
6. Demonstrate proper grooming of the animal prior to saddling.
7. Identify the type of pack saddle, (Decker or Sawbuck).
8. Select a halter and lead rope appropriate for packing.
9. Name and identify the parts of a pack saddle.
10. Read an article or book, or view a video about packing.

### Level Two

1. Describe what a lash cinch is and how it is used.
2. Select a proper mantee for a given use.
3. Explain the use of the mantee.
4. Explain the use of mantee ropes.

5. Select and explain the use of sling ropes.
6. Describe two types of panniers and how they are used.
7. Explain three important safety factors in leading a pack string.

**Level Three**

1. Explain the importance of weighing the packs.
2. Explain the importance of balancing the load.
3. List the most important factors in packing horses.
4. Properly mantee a load. (Suggested demonstration load: straw or hay bale or sack of grain)
5. Demonstrate balancing of pack weights.
6. Properly sling the manted loads on the packhorse.
7. Properly balance pannier weights.
8. Properly load the panniers on the horse.
9. Tie two of the following hitches on his or her packhorse:
  - a) Single Diamond.
  - b) Double Diamond.
  - c) Squaw.
  - d) Arizona.
10. Design a display for an exhibit.

**Level Four**

1. Explain the proper use of hobbles and/or picket ropes.
2. Place a class of up to four horses based upon their conformation for packing.
3. Demonstrate proper hobbling and/or picketing of his or her horse.
4. Plan a pack trip for two people and four horses for four days, including all equipment, feed, menus, food and travel itinerary.
5. Carry out an overnight pack trip.
6. Give a demonstration about packing.

**Level Five**

1. Carry out a pack trip of two to five days.
2. Plan a pack trip of over four days that begins at a point over 100 miles away, including transportation and all costs associated with Level 4, number 4.
3. The member will teach a club or group how to pack.

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**INDEPENDENT STUDY PROJECT**

An outline of your Independent Study project must be submitted to the Horse Committee and the County 4-H Extension Agent by May 1<sup>st</sup> of the current 4-H year.

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**DRESSAGE PROJECT GOALS**

The purpose of the Dressage Project is to offer 4-H members the opportunity to learn the basic Dressage skills, correct Dressage seat, and Dressage carriage of the horse. First year members and any Horsemanship Level may enroll. Both English and Western Dressage are included in this project.

**Level 1 Project Goals:**

1. Identify the size of a small Dressage arena and a large Dressage arena
2. Mark all letter locations and corresponding names for a small Dressage arena
3. Demonstrate the elements of a walk-trot test
4. Demonstrate a horse stretching into the bridle at the walk
5. Explain why stretching is important
6. Explain what 'contact' means
7. Complete a walk trot test
8. Name three different bit types and choose one that is not legal for Dressage
9. Identify differences between a Dressage Saddle and a jumping saddle
10. Demonstrate a sitting and rising trot

### **Level 2 Project Goals:**

1. Identify the size of a small and large Dressage arena
2. Mark all letters and locations in a large Dressage arena
3. Demonstrate an Intro Level Test C (walk-trot-canter) or corresponding Western Level Test
4. Demonstrate a Training Level Test of rider's choice or corresponding Western Level Test
5. Demonstrate a true left lateral bend and right lateral bend
6. Explain what on the bit, behind the bit, and above the bit mean
7. Explain why a horse should not travel behind the bit in Dressage
8. Identify types of nose bands and their uses
9. Identify 5 bits by name and select ones that are legal for Dressage
10. Explain the difference between a working, lengthened, medium, and extended trot
11. Demonstrate a horse stretching into the bridle with contact at a posting trot on a circle
12. Demonstrate the proper way to change a Dressage whip from one hand to the other

### **Level 3 Project Goals:**

1. Demonstrate a leg yield at walk and trot
2. Explain how a leg yield and side pass differ
3. Demonstrate a 15 meter circle at the trot and canter
4. Demonstrate a half turn at the trot
5. Demonstrate a working trot and a lengthened trot
6. Demonstrate a working canter and a lengthened canter
7. Explain the difference between a turn on the haunches and a pivot
8. Explain the difference between a turn on the forehand and a pivot on the forehand
9. Demonstrate a First Level Test 1 (or corresponding Western Test with similar movements)
10. Explain what a chambone is and what it is useful for teaching the horse
11. Identify a German Martingale, side reins, and draw reins
12. Explain what a German Martingale, side reins, and draw reins are helpful for teaching

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## **JUMPING PROJECT**

The purpose of the Jumping Project is to offer 4-H members the opportunity to learn the basic jumping skills, safety, correct jumping position and leg position, and the differences between Hunter/ Hunt Seat, Jumpers, and Eventing. First year members and any Horsemanship Level may enroll.

### **Level 1 Project Goals:**

1. Demonstrate proper jumping/2 point position and leg position
2. Walk and Trot horse over a series of cavaletti poles while in jumping position
3. Trot over slanted poles
4. Describe and demonstrate a courtesy circle
5. Identify three types of jumps
6. Demonstrate setting up a series of four cavaletti poles with correct spacing
7. Complete a simple jump course at a walk or trot including: cavaletti poles, slanted poles, and a beginning and ending courtesy circle
8. Explain why a jumping saddle is more appropriate for jumping than a western saddle
9. Explain what a martingale is and why it is useful for safety
10. Explain what classes of a Hunter show that a martingale is legal to use and when it is not legal

### **Level 2 Project Goals:**

1. Demonstrate correct jumping position and jumping leg position
2. Correct a demonstration rider's leg position
3. List 2 types of martingales that are legal for jumping
4. Identify five different types of jumps
5. Trot horse over obstacles such as cross bars and low straight bars
6. Complete an 8 fence jump course of 12" to 18" with courtesy circles
7. Properly fit a breast plate and martingale
8. Explain what the horse can learn from trotting over cavaletti poles
9. Explain what a ground pole is and why it is needed
10. Describe what to do if a horse refuses a fence
11. Explain what "off course" means

### Level 3 Project Goals

1. Demonstrate proper jumping position and leg position at walk, trot, and canter
2. Trot and canter over larger obstacles such as double bars, gate, and picket
3. Demonstrate flying changes over fences
4. Demonstrate simple changes of canter lead between fences
5. Describe the main differences between Hunter, Jumper, and Eventing
6. Describe the different tack that is legal for Hunter, Jumper, and Eventing
7. Complete an 8 fence jump course of 2' to 2' 3"
8. Identify various martingales & training aids by name (martingales, side reins, chambone)
9. Demonstrate lunging their horse over a jump without a rider
10. Set up a simple grid / gymnastic consisting of 4 cavaletti poles and two jumps
11. Demonstrate getting a horse to successfully jump an obstacle they have refused

### Level 4 Project Goals

1. Demonstrate a working canter to a hand gallop and back to a working canter
2. Demonstrate flying changes between fences
3. Complete a jump course of 8 fences at 2' 6"
4. Trot or canter over a barrel jump, oxer, spread, Swedish oxer, and fan jump
5. Jump through an in-and-out with 2 stride and 3 stride spacing
6. Give a detailed list of equipment for Hunter, Jumper, and Eventing including appropriate horse boots (if applicable), martingales, nose bands, crop length, and turn out of horse including braiding of mane or tail (when applicable)
7. Explain the distances between jumps in a line, with striding, and how to measure with take offs and landings
8. Explain how long a horse's stride is and how to set a jump course for a variety of horse stride lengths
9. Complete a more complex equitation jump course of 2' 6" figures such as: S turns, half turns, and broken lines
10. Explain what it means for a horse to "take over" and the dangers of going fast while unbalanced
11. Explain the difference between going quickly and carefully through a timed Jumper course or Stadium Jumping round and going dangerously fast through a timed Jumper or Stadium Jumping phase
12. Demonstrate a pulley rein technique and explain when it might be needed

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### HORSELESS HORSE PROJECT

The Horseless Horse Project is specifically designed for 4-H members who are extremely interested in horses but do not currently own one. Each month club members attend a monthly business meeting as well as an educational field trip. The field trips take place at multiple locations over Gallatin and Park Counties, and are designed with two things in mind;

1. To learn vital information that will be essential for working with and/or owning a horse, and
2. To have fun with horses!

Some examples of field trips include: vet clinics/ equine surgery facilities, MSU Horse Science, feed stores (equine nutrition), trail rides, riding lessons, groom squads, MSU Farrier School and Driving Team demonstrations and a summer camp!

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## SECTION 4:

### FAIR EXPECTATIONS

#### CODE OF CONDUCT

You are representing your county. What others think of you is often based upon first impressions of behavior and dress.

It is not possible to anticipate every potential situation. In the absence of a rule regarding a specific activity or situation, common sense should prevail.

Every 4-H member is expected to observe the following rules:

1. Be pleasant and cooperative
2. Respect supervision at all times. You are responsible to adult leaders while participating in all 4-H activities.
3. Fireworks, illegal drugs, all tobacco products and intoxicants of any kind, as well as weapons (as defined in Gallatin County Ordinance) are prohibited.

4. Discrimination, harassment and/or physical force of any kind will not be tolerated
5. Respect for facilities, natural surroundings and the property of others is compulsory, i.e.; projects, animals and personal possessions included.
6. Respect the privacy of others.
7. Be punctual for all scheduled events.

Violation of any of these rules may be grounds for the dismissal of individuals or groups. Infractions will be dealt with through the 4-H Horse Committee.

## GENERAL FAIR LIVESTOCK RULES

1. Stalling during the day at the fairgrounds is mandatory, per the Gallatin County Fair Board, and no premiums will be issued to members who do not stall
2. **Proper care and treatment of all animals at the Fair is MANDATORY. Non-compliance with this rule is subject to disciplinary action at the discretion of the Gallatin County 4-H Horse Committee.**
3. Horses may be checked at the 4-H Fair by the veterinarians and any horse not in good safe health will be sent home.
4. 4-H members are responsible for their stall being cleaned out and fresh water and feed provided to their horses during the fair by 9:00 a.m. and 9:00 p.m. respectively. Water hoses are to be put away when not in use. Water buckets are to be tied so they will not spill.
5. **Each family is responsible for filling a "Barn Steward" shift during the fair. Sign-ups will be made at Pre-Fair.**
6. No two horses may be in any one stall at any one time.
7. No abuse, or unnecessary spurring, jerking, or roughness will be allowed.
8. Due to safety hazards, horses cannot be ridden in barns or parking areas of the Gallatin County Fairgrounds.
9. Horses will not be ridden after dark. You will be sent home, and will not receive premium.
10. Horses are not to be left tied or unattended on the fairgrounds property, with the exception of members working with their horses in horse barns, pens or the arena.
11. Riding double will not be allowed.
12. Only horses entered in a horse project are allowed to stall in the horse barn.
13. No dogs (service dogs allowed), no bicycles, and no camping allowed in the barns.
14. No riding in a halter.
15. No running of horses allowed on the premises of the Gallatin County Fairgrounds other than in Arena or Warm up area.
16. The administration of any drug affecting the central nervous system of a horse shown in any 4-H class is strictly prohibited.
17. Unsportsmanlike conduct, abusive language or actions and/or abuse of any animal on the part of any 4-H exhibitor, parent, family member, or leader may result in penalization by forfeiture of any award received and /or elimination from further competition of the 4-H member or those at fault.
18. Exhibitors are expected to clean their own stalls and areas prior to leaving the grounds or they will forfeit the stall deposit, and have their premium withheld.
19. **After June 1<sup>st</sup> a project animal may not receive professional training unless the member participates in that trailing. Intent:** To allow the member to gain every skill possible in all levels of "Horsemanship" and "Colt to Maturity Project" through "learning by doing". To encourage the member to assume sole responsibility for training the animal. To encourage the member to go to trainers for advice when needed, and to encourage trainers to conduct clinics for all members in a county, to further either horsemanship or training skills, and to discourage the use of trainers actually riding the project horse except in a case where the trainer deems the safety of the member is threatened. Immediate family members may continue to ride the horse.
20. The judge and or ring steward will dismiss from the ring any entry that is unruly or not in sufficient control to ensure safety of handler and other exhibitors.
21. No person other than the exhibitors and show officials will be allowed in the ring while the show is in progress.
22. The judge's decision in all classes shall be final.
23. The Horse Committee / Judge has the option of combining or deleting classes. If only one child is entered in a level the child may opt to compete at a higher level if they are Horsemanship levels 3-7.
24. If a member wins showmanship in more than one livestock project, he/she must choose which animal he/she will show in round robin showmanship.
25. Free style reining program will consist of a pattern of the member's own design with emphasis on horsemanship as well as creativity such as music and costume.
26. Members may ride at only one level English and or one level Western. If riding both Western and English, levels ridden can be the same level or only one level above or below.
27. Colt to Maturity and Green horse projects cannot cross-enter in English or Western Horsemanship 1-7 projects. The exception to this rule is that Colt to Maturity 5<sup>th</sup> year may enter in English or Western Level 7.
28. For the purpose of determining eligibility for competition, the age of the horse shall be computed by the calendar year starting January 1 of the year foaled. (Example: a horse foaled anytime in 2002 will be termed one year old on January 1, 2003, two years old on January 1, 2004, etc.).

29. Members may exhibit **one (1) horse per class only**.
30. Breaking Pattern is considered a fault and not disqualification in Colt to Maturity and Horsemanship Level Classes.
31. All tie breakers will be decided by:
  - 1) Highest placed interview ribbon
  - 2) Member's book (most complete set) and answers to the same set of questions.

## RECOMMENDATIONS & DEFINITIONS

1. Members winning Grand or Reserve Champion at local and/ or State 4-H are strongly encouraged to assess to the next level with exception of level VII.
2. Snaffle bit definition - A lain slender jointed mouthpiece without shanks or curb action.
3. Bosal hackamore definition - A plain braided noseband and headstall. No curb chain, metal or mechanical parts.
4. Curb bit definition - Solid or broken mouthpiece, has shanks and a chin/curb strap and acts with curb action.
5. Members carrying a horse project are encouraged to show in horse showmanship.
6. Equitation Class riders will be judged on seat, feet, hands, ability to control the horse, and the suitability of the horse to the rider. Performance of the horse is not to be considered more important than the method used by the rider to obtain them.
7. Safety and Tack check should be done prior to entering the show arena.
8. Be prepared for your class-have the appropriate tack for your horse and the appropriate dress and boots for yourself. Shoes without heels or boots that fit snugly in the stirrups are not allowed under any circumstance. Unsafe equipment or clothing will be reason to keep you on the ground.
9. Members enrolled in the Horsemanship projects may have an interview in addition to the riding portion of their project. Questions will come from your project book

## RULES REGARDING PROPER TACK

1. In accordance with State 4-H Horse show Rules, it is mandatory that Western horses five (5) years and over be ridden one-handed in a curb bit. A snaffle bit or rawhide noseband hackamore (bosal) will be acceptable for horses through four (4) years of age.
2. Horses in English classes may show in Pelham, Weymouth, or snaffle bits.
3. Tie-downs are not permitted. No wire curb straps and no chin strap narrower than one-half inch will be permitted. Flat braided chain curb straps one half inch or wider will be permitted. A white ribbon will be automatic for unacceptable horse equipment.
4. For Jumping Classes (over fences classes only) a standing martingale or running martingale is permissible. Draw reins, side reins, and German martingales are not permitted.
5. For English classes and Jumping classes a bat, crop, or whip shall not exceed 30 inches in length from but to end of lash. Only one whip is allowed. A whip cannot be weighted at the end.
6. For Dressage classes, Dressage whips shall not exceed 47.2 inches from outside of butt end to end of lash. Only one whip allowed. A whip cannot be weighted at the end.

## DRESS CODE FOR ALL CLASSES

Exhibitors and Judges should bear in mind that, at all times, entries are being judged on ability; however, neatness is the first requisite regarding a rider's attire, and the following requirements are based on tradition and general present-day customs. In the case of inclement weather, the Judge may allow coats, rain gear or appropriate adjustments.

1. Appropriate Boots are required at all times when riding.
2. Approved helmets are required at all 4-H Horse Program activities.
3. Western Horsemanship Levels 1-7: Long-sleeved blouse or shirt, western-style pants, belt must be worn if pants have belt loops and clean western-style boots; approved safety helmet or western-style hat, clean and in good condition; hair that is shoulder length or longer must be contained in a net or braid; OPTIONAL: vests, chaps, gloves and jackets, ties and spurs.
4. English Horsemanship Levels 1-7: English-style solid color coat (not red) optional; breeches or jodhpurs; white English-style blouse or shirt with pin at the neck (long sleeved if no jacket is worn): Clean Paddock boots, Field boots, or Dress boots; helmet meeting ASTM and SEI standards with chin strap fastened; hair that is shoulder length or longer must be contained in a net or braid; gloves unrowelled spurs and crop or bat are optional.
5. Showmanship, Halter, Colt to Maturity and Green Horse Classes: same as English and Western Horsemanship Level Classes.
6. Showmanship member advancing to the Round Robin: Will be required to dress according to Showmanship Dress Code.
7. Pleasure and Equitation Classes: Same as English and Western Horsemanship Level Classes Except vests, chaps,

gloves and spurs are optional. Any color allowed.

8. Bareback Classes: Same as Pleasure and Equitation Classes, except - **spurs prohibited**.

9. Trail Classes: Whatever outfit from above you have on is allowed.

**Note:** A White ribbon will be automatic for infractions of the dress code. If access to any of the required items is a financial burden to a family, please contact the extension office, or a horse leader, and we can assist.

## **SECTION 5:**

### **JUDGING CRITERIA**

#### **JUDGING CRITERIA (% Varies by Judge)**

##### **SHOWMANSHIP CLASSES:**

- Showing the horse 50%
- Appearance of the horse 40%
- Appearance of the exhibitor 10%

**Exhibitor:** The member must be neat and clean in appearance and appropriately dressed in correct riding & tack attire.

**Equipment:** All horses will be shown with a properly adjusted halter. Lead shanks with chains may be used but the use of the chain over the nose or under the jaw or in any having contact with the horse will be prohibited. Whips or bridles will not be allowed.

**Appearance of the horse:** The hair coat should be clean, well brushed, and free of dust, dandruff, manure stains and bots (fly eggs). The hair coat should have a natural luster so excessive oils contracted from spray cans and other market products will be counted down. Trimming should accentuate quality about the heads and legs. Breed Standards for exhibition should be followed. The hooves should be clean and properly trimmed and shaped. No preference will be shown for hoof dressing or coloring. Tack should be neat, clean and properly dressed and adjusted. Tack should compliment, not detract from the horse.

**Showing the horse:** All exhibitors will be asked to perform a pattern. The pattern will be posted at least one hour before class time. The showman may be asked to pick up any or all feet of his/her horse and know the parts of their horse. The exhibitor should perform the pattern briskly and in a businesslike manner.

The exhibitor must never obstruct the judge's view of the horse. This means the exhibitor must position his body either to the front left or front right of the horse, using the quarter system. The exhibitor should lead from the left side of the horse with the lead shank held in the right hand about 4 to 8 inches from the halter. Hold the excess shank, coiled in a figure 8 with the left hand. The horse should move readily and freely with the exhibitor at the near side of the horse's neck and in front of the shoulder. The horse should neither be ahead of the exhibitor nor should he/she be dragged along. When asked to back your horse in showmanship, you may back with the right or left hand holding the lead shank.

##### **WESTERN HORSEMANSHIP CLASSES**

###### **Criteria:**

- Seat and hands 40%
- Performance of pattern 40%
- Appointments 10%
- Project knowledge 10%

###### **Position:**

**General:** Rider will be judged on seat and hands and performance of horse. Results as shown by the performance of the horse are not to be considered more important than the method used in obtaining them. Breaking of the pattern is considered a major fault.

**Basic Position:** Rider should be seated so that from the side view a vertical line could be drawn from the center of his/her head down through his/her shoulder and seat to the back of his/her heel. The eyes should be up and shoulders back. The stirrup should be just short enough to allow heels to be lower than toes. Body always should appear comfortable, relaxed and flexible. Feet should be placed in the stirrups with weight on the ball of the foot.

Arms are in a straight line with the body, the one holding the reins bent at the elbow. When a curb bit is used only one hand is to be used for reining and hands shall not be changed. Hand is to be around reins, one finger between the reins is permitted and split reins fall on the near side.

When using romal reins, no finger between the reins is allowed. The hand holding the romal reins should be above the horn and as near to it as possible. Bracing against the horn is penalized. The end of the romal reins should be held in the opposite hand at least 16 inches away from the reining hand that hand can be placed on the leg, or the arm held in a straight position.

**Position in Motion:** Rider should sit to jog and not post. At the lope, the rider should be close to the saddle. All movements of horse should be governed by the use of subtle aids and the shifting of rider's weight is not desirable.

**Mounting and Dismounting:** To mount, take reins in left hand and place hand on withers. Grasp stirrup leather with right hand and insert left foot in stirrup. Toe should be pointed toward girth and mount. To dismount, rider may step down or slide down. The size of rider must be taken into consideration.

**General Requirements:** A horse entered in Western Horsemanship, can be shown in only one level per family member. Horses may not be cross-entered in colt to maturity or green horse classes.

Horses must be shown in a stock saddle. Tie-downs, martingales and mechanical hackamores of any type are prohibited unless otherwise indicated in the class description. Split or Romal reins are permissible, but roping reins are not allowed. Splint boots, bell boots and skid boots are optional.

Spurs are optional except in bareback where they are not permitted. Spurs should not be used forward of the cinch. In all classes the judge has the option of requesting one or all contestants to perform individually.

Horses under four (4) years of age in Horsemanship and Trail Classes may be ridden with curb bits, snaffles, or bosals. Snaffle bits and bosals must be ridden two handed except opening and closing gates. It is mandatory that horses five (5) and over be ridden in a curb bit. Curb or shank bits must be ridden one handed. Flat chain curb straps or flat leather curb straps ½ inch or wider are required with a curb or shank bit of any kind.

#### **Snaffle Bit:**

A standard snaffle bit is defined as a center jointed single, rounded, unwrapped smooth mouthpiece of 3/8" to ¾" diameter metal. Non-jointed bar type snaffle bits are not recommended. The rings may be from 2" to 4" outside diameter of either the loose type, egg but, "D" or centered mounted without cheeks. If an optional leather curb strap is used it must be attached below the reins.

**WESTERN PLEASURE:** Classes to be judged at a walk, trot, and lope/canter both ways of the arena. One or more contestants may be asked to back and/or perform individual patterns at the judge's discretion. Riders will be judged on seat, legs, hands, and the ability to control the horse and on the performance of the horse. Chaps and spurs will be allowed. Members 14 and older may be asked to dismount and mount. Proper western attire will be worn.

#### **ENGLISH HORSEMANSHIP CLASSES**

A horse entered in English Horsemanship, can be shown in only one level per family member. Horses may not be cross-entered in English Colt to Maturity Project Classes/Green Horse. Entries must be shown hunt or saddle seat. Spurs and crops are optional.

When riding hunt seat only regulation snaffles, Pelhams, Kimberwicks, and full bridles, all with cavesson nosebands are allowed.

In saddle seat classes, entries must be shown in snaffles, Pelhams, or full bridles (curb and snaffle).

**Snaffle bit:** Smooth snaffle bit with broken mouthpiece (conventional-ring, Egg-butt or D-ring) with ring not longer than 4" and no smaller than 2". from the cheek to one inch in front the cheek must be a minimum of 3/8" diameter with a gradual decrease to the center of the snaffle.

#### **Criteria:**

- Seat and hands 40%
- Performance of pattern 40%
- Appointments 10%
- Project knowledge 10%

#### **HUNTER TYPE POSITION**

##### **General:**

Rider should have workmanlike appearance, seat and hands light and supple, conveying the impression of complete control

should any emergency arise. Breaking of pattern is considered a major fault.

**Hands:**

Hands should be over and in front of the horse's withers, knuckles thirty degrees inside the vertical, hands slightly apart and making a straight line from the horse's mouth to the rider's elbow. Method of holding reins is optional and bite of the reins may fall on either side. However, all reins must be picked up at the same time.

**Basic Position:**

The eyes should be up and shoulders back. Toes should be at an angle best suited to rider's conformation: heels down, calf of leg in contact with horse and slightly behind girth. Iron should be on the ball of the foot and must not be tied to the girth.

**Position in Motion:**

At the walk, sitting trot and canter, body should be a couple degrees in front of the vertical: rising trot, inclined forward; galloping and jumping, same inclination as the rising trot.

**SADDLE SEAT POSITION:**

**General:** Judges should note that the required Equitation Seat should in no way be exaggerated but be thoroughly efficient and most comfortable for riding the type of horse called for at any gait and for any length of time. When riding saddle seat in the Horsemanship classes, riders should convey impression of effective and easy control. To show a horse well, he/she should show himself/herself to the best advantage. Breaking a pattern is considered a major fault.

**Hands:**

Hands should be held in an easy position, neither perpendicular nor horizontal to the saddle and should show sympathy, adaptability and control. The height the hands are held above the horse's withers is a matter of how and where the horse carries his head. The method of holding the reins is optional; however, both hands must be used and all reins must be picked up at one time. The bite of the reins should fall on the right side.

**Basic Position:**

The eyes should be up and shoulders back. To obtain the proper position, rider should place himself/herself comfortably in the saddle and find his/her center of gravity by sitting with a slight bend at the knees but without the use of irons. While at this position adjust leathers to fit. Irons should be placed under ball of foot with even pressure on entire width of sole and center of iron. Foot position should be natural.

**Position in Motion:**

- **Walk:** Slight motion in saddle
- **Trot:** Slight elevation in saddle rising, hips under body not mechanical up-and-down, or swinging forward and backward.
- **Canter:** Close seat, going with horse.

**MOUNTING AND DISMOUNTING:**

To mount, take up reins in left hand and place hand on withers. Grasp stirrup leather with right hand and insert left foot in stirrup, toe in girth and mount. To dismount, rider may either step down or slide down. The size of rider must be taken into consideration.

**For required mounted abilities, for each English Horsemanship Class, please refer to the corresponding Western Horsemanship Class.**

**ENGLISH PLEASURE:**

Classes to be judged at a walk, trot, and lope/canter both ways of the ring. One or all the contestants may be asked to back and/or perform individual patterns at the discretion of the judge. Riders will be judged on seat, feet, hands, and the ability to control the horse and on the performance of the horse. Spurs without rowels and riding crops will be allowed. Members 14 and older may be asked to dismount and mount. Proper English attire will be required.

**BAREBACK EQUITATION:**

Classes to be judged at a walk, trot, and lope/canter both ways of the ring. One or all contestant may be asked to back and/or perform individual pattern at discretion of judge. Riders will be judged on seat, feet, hands and the ability to control horse. No chaps and no spurs are allowed. Members 14 and over may be asked to dismount and mount. English and Western attire may be worn.

**WORKING RANCH HORSE**

The pattern may consist of a basic reining pattern, trail obstacles, roping a dummy, steer head and demonstrating ranch jobs such as vaccinating, etc. Ranch Tool ID may be included. The judge may ask questions pertaining to the project.

**Required equipment for all levels:**

Slicker tied to saddle, lariat rope, hobbles, and a halter or other available tie up gear.

**FREESTYLE REINING:**

Riders perform the following requirements to music, which permits them to show the athletic ability of the horse to a “crowd” in an attractive way.

- A maximum of 4 minutes will be allowed to present the performance.
- A minimum of 2 consecutive spins to the right and 2 consecutive spins to the left.
- A minimum of 3 stops and a minimum of 1 lead change (simple or flying) at the canter from right to left.
- A minimum of 2 rollbacks and a minimum of a 5 foot back up.
- Exhibitors are allowed to use two hands and any bit, costumes have no limitations, and props are permitted. The plan is to have fun!
- Breaking pattern is considered a fault not a disqualification.

**YEARLING SHOWMANSHIP AT HALTER:**

- Performance and Manners 50%
- Confirmation and Condition 25%
- Appearance of Horse and exhibitor 15%
- Project Knowledge 10%

**Intent:** Is to show handling, willingness, control, and training demonstrated in the showmanship pattern.

**CALCULATION OF HIGH POINT FOR WESTERN AND ENGLISH**

The calculations for Western High Point and English High Point will be as follows:

**High Point for Western**

- Western Pleasure
- Western Horsemanship
- Showmanship
- Trail
- Performance Halter
- Bareback

**High Pt English**

- English Pleasure
- English Horsemanship
- Showmanship
- Trail
- Performance Halter
- Bareback

Only the top 5 class places are to be used. This way the children do not feel compelled to do a class for which they might not be ready (i.e. bareback) just to chase points.

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**Appendix I  
Gallatin County 4-H Horse Committee Constitution and By-Laws**

**CONSTITUTION:**

Article I: Gallatin County 4-H Horse Committee shall be the name of this organization.

Article II: Object: The object of this 4-H entity is to aid in the development of its members through practical research based practices, committee meetings, planning, promoting, and implementing educational clinics, fundraisings, assessing the riding ability of 4-H Members, preparing for Fair, and other activities.

Article III: Membership: Members: Adult Leaders representing a variety of horse clubs in Gallatin County 4-H and other Adults and Teenaged 4-H Members who are interested in promoting the 4-H Horse program in Gallatin County. Members of the committee must be enrolled in Gallatin County 4-H as either Adult Volunteers or 4-H Members. All are eligible for membership irrespective of race, color, creed, age (must be at least 9 by the end of the 4-H year to be a 4-H member), religion, national origin, sex, marital status, disability, public assistance status, veteran status, sexual orientation, marital status or parental status.

Article IV: Officers: the officers of this committee shall be president, vice president, secretary, and treasurer. (Those are the recommended officers, a committee may add or change these to fit the committee’s needs).

Article V: Leaders: The committee will have 5 committee members or more and as many other leaders as necessary to serve as well. Term limit is 3 years, with the option of 1 year more, and then 1 years break before additional terms.

Article VI: Meetings: There shall be a minimum of six meetings of the committee held each year.

Article VII: Amendments: It shall require a two-thirds membership vote of the members present at any regular meeting to amend this constitution.

## BY-LAWS

Article I: Election of Officers: The officers shall be elected by ballot at the October meeting each year.

Article II: Duties of the Officers:

- a. President will preside at all meetings of the committee and have in mind at all times the best interests of the committee. The president may call special meetings.
- b. Vice President will perform the duties of the president when the president is absent.
- c. Secretary will keep a record (minutes) of all proceedings of the committee, shall act as the correspondent in matters pertaining to the business of the committee and shall keep in contact with 4-H Horse project members by email or other method to inform them of Horse Committee news.
- d. Treasurer will receive and take care of all money belonging to the committee, and shall pay out at the order of the president, after each committee action. And keep an accurate report of all receipts and expenditures.

Article III: Committees: Committees standing and special will be appointed by the president as needed.

Article IV: Meetings: The regular meeting of the committee shall take place on the third Monday night of each month at 6:30 PM in exhibit building 4 at the fairgrounds or another regularly scheduled day of the month that works best for the committee. Special meetings can be called by the president with the consent of the leaders.

Article V: Elections: A majority vote will constitute an election.

Article VI: Quorum: A Quorum will be a majority of the membership. A quorum is needed to hold an official business meeting.

Article VII: Order of Business: The order of business for regular meetings shall be as follows: Call to order, roll call, reading and approval of minutes, reading of communications, reports of officers, reports of committees, unfinished business, new business, announcements, adjournment of business meeting.

Article VIII: If a vacancy occurs during the year, members will vote on a replacement.

Article IX: Amendments: These By-laws may be amended by a majority vote of the members present at any regular meeting.

Article X: Compensation and Conflicts of Interest:

- All persons associated with this chartered group are volunteers.
- No adult or youth will use their position with 4-H or the knowledge gained from their position in 4-H for personal financial benefit.

Article XI: Whistleblowers Protection: To maintain the highest standards of conduct and ethics, the Gallatin County 4-H program will investigate any suspected fraudulent or dishonest use or misuse of resources. Any allegations of dishonesty will be handled with sensitivity, discretion, and confidentiality to the extent allowed for by law. The 4-H organization will use its best efforts to protect whistleblowers against retaliation.

Article XII: Document retention and destruction: The following procedures for the retention and destruction of Records will be as follows:

- |                                             |                          |
|---------------------------------------------|--------------------------|
| • Charter                                   | Permanent                |
| • By-Laws                                   | Permanent                |
| • EIN Paperwork                             | Permanent                |
| • 990 Tax Returns                           | 7 years                  |
| • Annual and Audits                         | 7 years                  |
| • Bank Records                              | 3 years                  |
| • Donor Records and Acknowledgement Letters | 3 years                  |
| • Grant Paperwork                           | 3 years after completion |
| • Minutes                                   | 3 years                  |
| • Correspondence                            | 3 years                  |
| • Yearly Program Records                    | 3 years                  |

Copies of all permanent records will be kept on file at the local Extension office. The Extension offices in collaboration with the organizational leaders are the designated persons to identify the records that have met their required retention time and will oversee the destruction. All destruction will be by shredding.

Article XIII: Dissolution: If this chartered group disbands, ALL ASSETS, and committee materials will be turned over to the County Extension Office.

# 4-H Horse Helmet Policy & Acknowledgement of Education



4-H YEAR from: \_\_\_\_\_ to: \_\_\_\_\_ County: \_\_\_\_\_

Participant Name: \_\_\_\_\_ Birth Date: MM/DD/YYYY \_\_\_\_\_

## Montana State University Extension: 4-H Horse Helmet Policy

A certified equestrian helmet with safety harness fastened in place is required in over fence classes and gymkhana events, activities, and practice sessions. Gymkhana refers to horseback speed events (timed or un-timed) that do not use livestock. Events that usually fall in this category include, but are not limited to: barrel racing, pole bending, keyhole races, stake races, rescue races, pony express race, etc. Events that are not intended to be included in this policy are events such as calf roping, team roping, goat tying, and team penning that may be timed but use livestock.

Participants in the 4-H Horse Project are required to attend a helmet education workshop and/or view the video "Every Ride Every Time" once as a junior 4-H member (9-13) and once as a senior 4-H member (14 and up).

It is the responsibility of the parent or guardian of the 4-H member to see that the headgear worn complies with such standards and is in good condition. The Montana 4-H Center for Youth Development encourages the use of ASTM certified/SEI approved safety helmets in all equine events. Protective headgear may be used in all classes and shall not be discriminated against.

Helmet use is encouraged in all 4-H horse activities any time a 4-H member is around a horse. Counties may establish more stringent policies regarding helmet use.

**I have read, understand, and agreed to adhere to the above Montana 4-H Horse Helmet Policy in order to participate in the Montana 4-H Horse Project.**

Participant Signature: \_\_\_\_\_ Date: \_\_\_\_\_

*signatures are required yearly*

## Montana State University Extension: 4-H Acknowledgement of Receiving Horse Helmet Education

I have attended a 4-H horse helmet safety workshop and/or viewed the video "Every Time, Every Ride". I acknowledge that helmet education is required twice during my 4-H membership - first in my junior years, 4-H age 9-13, and again in my senior years, 4-H age 14 and up, unless I joined 4-H as a senior member whereas I need only receive training once.

Participant Signature: \_\_\_\_\_ Date of Education: \_\_\_\_\_

Printed Name of Parent or Legal Guardian: \_\_\_\_\_

Signature: \_\_\_\_\_ Date: \_\_\_\_\_



*signatures are required yearly*



*The Montana State University Extension Service is an ADA/EO/AA/Veteran's Preference Employer and Provider of Educational Outreach.*

2015-2016 Acknowledgment of  
Receipt of Horse Policy Manual

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We, as a family, acknowledge that we have received a copy of the Gallatin County 4-H Horse Policy Manual. As an enrolled participant(s) in a 4-H Horse Project(s) and as parents of a participant(s), we agree to abide by the policies and procedures outlined within this manual.

**Printed Name of Participant #1:** \_\_\_\_\_ **Birth Date:** \_\_\_\_\_

**4-H Youth Participant Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Printed Name of Participant #2:** \_\_\_\_\_ **Birth Date:** \_\_\_\_\_

**4-H Youth Participant Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Printed Name of Participant #3:** \_\_\_\_\_ **Birth Date:** \_\_\_\_\_

**4-H Youth Participant Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Printed Name of Participant #4:** \_\_\_\_\_ **Birth Date:** \_\_\_\_\_

**4-H Youth Participant Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Printed Name of Parent/Legal Guardian:** \_\_\_\_\_

**Parent Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

*Montana State University Extension encourages persons with disabilities to participate in its programs and activities. If you anticipate needing any type of special accommodations or have questions about the physical access provided, please contact the Gallatin County Extension Office and/or a member of the Horse Committee in advance of your participation or visit.*

*The U.S. Department of Agriculture (USDA), Montana State University and the Montana State University Extension Service prohibit discrimination in all of their programs and activities on the basis of race, color, national origin, gender, religion, age, disability, political beliefs, sexual orientation, and marital and family status. Issued in furtherance of cooperative extension work in agriculture and home economics, acts of May 8 and June 30, 1914, in cooperation with the U.S. Department of Agriculture, Jeff Bader, Director of Extension, Extension Service, Montana State University, Bozeman, MT 59717*