



Carbon County Dog Program

4-H DOG SHOW MANUAL



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General Rules & Guidelines

1. Proof of vaccination for current rabies and distemper-parvovirus is required.
2. When dogs are not in a class, they must be on leash or in a portable kennel. Dogs are not allowed in the food/indoor project areas.
3. Showmanship attire per fair guidelines is required. Tennis shoes may be worn in classes. No sandals. No open toe shoes.
4. Miscellaneous projects (Units 1-3) will be judged at indoor project interview judging.
5. Independent study will be judged at the conclusion of the dog show.
6. Treats may ONLY be used in Showmanship and in a manner not to distract other dogs/handlers.
7. Obedience, Rally, and Agility Levels- A dog/handler team may compete in a level no more than three years in a row; thereafter, the team must move up to the next level.
8. Collars must be appropriately fitting. For Showmanship, Obedience, and Rally Obedience they may be buckle type or chain type. No chain collars in Agility. A slip lead may be used in Showmanship. Ultimately, the judge will have the final decision on the appropriateness of a collar and/or leash. No pronged nor pinch collars.
9. A 6 foot leash is required in Obedience.
10. Members are encouraged to attend Showmanship, Obedience, Rally Obedience, and Agility practices that are offered throughout the year. Details are available through the Extension Office and/or Dog Project superintendents.
11. Dogs must be removed from fairgrounds once the dog show concludes.
12. Kenneling is encouraged during the dog show. Handlers should be aware of their dog's need for water and shade.
13. No communication is allowed to handlers from outside of the ring, unless from judge or Extension staff.
14. Upon discretion of the judge and/or Extension staff, a dog may be excused from the dog show for any behavior deemed inappropriate or dangerous. Similarly, the use of any abusive behavior by a handler toward a dog may result in a handler being dismissed from the dog show.
15. Handlers must keep their dogs away from interacting with other competitors' dogs. No playing, no sniffing, no sharing of treats, etc.
16. Any competing dog that defecates or urinates during competition will be excused from the competition; furthermore, the handler is required to clean up his/her dog's excrement before, during, and after any class(es).
17. Handlers may speak to their dogs during the competition. Handlers may ask the judge for clarification if they do not understand a task.
18. Handlers must inform superintendents/judge if a dog is in heat. Lactating females may not be shown.
19. Handlers are asked not to bring ill dogs to fair. Any animal showing signs of illness will be excused from the dog show. For the safety of other animals, an ill dog will be asked to leave the fairgrounds.



Showmanship

Showmanship is concerned with how well the dog is presented by the handler to the judge. The handler and dog should appear to be a team. They should work well together, move fluidly, and give an overall picture of being one unit. Neither the dog's conformation nor it being purebred is important. The handler must convey knowledge and understanding of the dog's breed or the breed which the dog most resembles. The handler should present the dog according to the chosen single breed standard.

1. Judging may include but is not limited to: cleanliness, appearance, spacing, gaiting, knowledge, and sportsmanship. May be asked to perform a pattern. Will stand for exam.
2. No communication is allowed to handlers from outside of the ring, unless from judge or Extension staff.
3. Collars must be appropriately fitting. For Showmanship they may be buckle type or chain type. A slip lead may be used in Showmanship. Ultimately, the judge will have the final decision on the appropriateness of a collar and/or leash. No pronged nor pinch collars allowed.
4. Treats may ONLY be used in Showmanship and in a manner not to distract other dogs/handlers.
5. Showmanship attire per fair guidelines is required. Tennis shoes may be worn in classes. No sandals. No open toe shoes.
6. When dogs are not in a class, they must be on leash or in a portable kennel. Dogs are not allowed in the food/indoor project areas.

SHOW RING PROCEDURES

1. The procedure used is entirely at the judge's discretion but should be the same within a class; he/she will call handlers in as a group and may split a class based on number of entries.
2. Judging begins when the handler and dog enter the ring.
3. Handlers will be asked to demonstrate gaiting the dog with the rest of the class, presenting the dog in the standing position proper to its breed (the use of an examining table for those breeds normally judged on the table), and gaiting the dog individually following the applicable pattern.
4. Patterns are at the discretion of the judge and she/he will ensure exhibitors are instructed regarding them.
5. Talking to the dog is permissible providing discretion is used.
6. For breeds normally examined on the table, the handler should follow the judge's instructions about when to table the dog. Unless indicated otherwise, the handler should place the dog on the table while the preceding dog is being gaited.



Classes based on Handler's 4H age as of the start of the 4H year, October 1st.

Novice: 8-10 years old

Junior: 11-13 years old

Senior: 14+ years old

TIPS & SUGGESTIONS

1. Handlers should appear neat and well-groomed. Hats, shining clothing or jewelry, low-cut shirts, shorts, flip-flops, etc., are all distracting attire. Deductions may be made for unsafe or distracting attire.
2. Handlers should make every effort to keep their dog between themselves and the judge.
3. The handler should know where the judge is at all times and be certain not to block the judge's view of the dog.
4. Be alert, since the judge may use hand motions instead of a voice request.
5. Conversation in the ring should be limited only to the judge.



Showmanship Scorecard

Date: _____

Competitor #: _____

Dog's Name: _____

Dog's Breed: _____

Novice

Junior

Senior

Areas of Evaluation	Maximum Points	Points Earned	Comments
Handler Appearance and Attitude			
A. Dressed appropriately (neat, clean, dress code followed) (5) B. Personal appearance: no gum, hair combed, out of the way (5) C. Courteous, poised, observes ring etiquette (5) D. Attentive at all times (5) E. Good Sportsmanship (5)	25		
Dog			
A. Physical condition, age to be considered (5) B. Coat condition (clean, groomed per breed standard) (5) C. Condition of eyes, ears (5) D. Condition of teeth, gums (5) E. Toenails clipped, pads clean (5) F. Correct equipment and fit per judge's discretion (5)	30		
Show Handling			
Group			
A. Gait in circle (5) B. Control of dog (5) C. Pays attention to judge, moves around judge (5) D. Proper spacing in lineup (5)			
Individual			
A. Knowledge of breed (5) B. Proper gait and execution of individual work and stand after the gait (5) C. Knowledge of ring patterns (5) D. General knowledge including care and health (5) E. Presentation of dog for individual examination and showing bite (5)	45		
POINTS Possible/Earned/Place	100		
JUDGE'S SIGNATURE			

Final Placing (1st-6th): _____



Dog Obedience

From walking on- and off-leash to retrieving and jumping, or demonstrating your dog's ability to stay, Obedience trials feature dogs that are well-behaved at home, in public places, and in the presence of other dogs. It is essential that the obedience dog demonstrates willingness and enjoyment while it is working with the handler.

Please refer to general guidelines stated in the beginning of this manual. In addition:

1. Rough, harsh, loud treatment by the handler and/or reactive/aggressive/resistant behavior from the dog may, per the judge's discretion, constitute dismissal from the ring and the competition at any time.
2. Scoring will not start until judge gives appropriate command and ends when judge announces exercise finished.
3. The judge reserves the right to choose which exercises will be performed at each level. The judge also maintains the decision of which exercises will be performed individually and/or as a group.
4. Judge may modify exercises at each level , meaning he/she may add and/or delete exercises, or may modify exercises.
5. A 6 foot leash is required for obedience. However, per judge's discretion, a 10 foot leash, provided by the superintendents, may be used for leash sit stays, down stays, and/or on leash recall activities for levels 1-2.
6. Showmanship attire per fair guidelines is required. Tennis shoes may be worn in classes. No sandals. No open toe shoes.
7. NO treats and/or toys allowed in the ring during Obedience.
8. All dogs must remain on leash unless otherwise instructed by the Judge/Extension Staff.

LEVEL 1

Exercises that may be asked include:

1. Heel on leash (in a simple pattern chosen by judge)
2. Figure 8 on a leash (stewards will stand about 8 feet apart)
3. Sit for Exam on leash
4. Sit Stay on leash (30 seconds)
5. Down on leash (30 seconds)
6. Recall to Front on leash



Obedience Scorecard - LEVEL 1

Date:		Competitor #:	
Dog's Name:		Dog's Breed:	

Note: If a dog receives a non-qualifying score for any exercise, NQ should be recorded in the points off column. Total score need not be given. NQ may be put in Total Score column. Dogs need not receive a qualifying score to receive a qualifying score for ribbons or prizes.

EXERCISE	POINTS OFF			MAX POINTS	POINTS LOST	NET SCORE
	Unmanageable _____	Forging _____	Crowding handler _____			
HEEL ON	Unqualified heeling _____	Lagging _____	Sniffing _____			
LEASH	Handler continually adapts pace to dog _____	Extra command to heel _____	Other _____			
(In a pattern chosen by judge)	Constant tugging on leash or guiding _____	Heeling wide Turns _____	Abouts _____			
	No Sit _____ Poor Sit _____					
	Sluggish pace _____					
	Handler error _____					
FIGURE 8	Unmanageable _____	Forging _____	Crowding handler _____			
ON LEASH	Unqualified heeling _____	Lagging _____	Sniffing _____			
	Handler continually adapts pace to dog _____	Extra command to heel _____	Other _____			
	Constant tugging on leash or guiding _____	Heeling wide _____				
	No Sit _____ Poor Sit _____					
	Sluggish pace _____					
	Handler error _____					
SIT FOR EXAM ON LEASH	No Sit _____ Poor Sit _____	Shows shyness, resentment _____				
	Lies down before, during or after examination _____	Extra signals or commands _____				
	Growls or snaps _____	Leash too tight _____				
	Moves away before or during exam _____	Handler error _____				
	No Sit _____ Poor Sit _____	Other _____				
RECALL ON LEASH	Extra command or signal to stay _____	No Sit in front _____ Poor Sit in front _____				
	Anticipated _____	Extra command to sit in front _____				
	Didn't come on first command or signal _____	Failure to come at a brisk trot or gallop _____				
	No Sit _____ Poor Sit _____ after recall	Extra command to come _____				
	Other _____					
	SUB-TOTAL			140		
SIT AND STAY ON LEASH (30 SEC)	Did not remain in place _____	Minor move before handler returns _____				
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Other _____				
	Stood or laid down before handler returned _____					
	No Sit _____ Poor Sit _____ after recall					
	Other _____					
DOWN AND STAY ON LEASH (30 SEC)	Did not remain in place _____	Minor move before handler returns _____				
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Other _____				
	Stood or sat before handler returned _____					
	No Sit _____ Poor Sit _____ after recall					
	Other _____					
	Maximum Points/Points Lost/Net Score			200		
Comments	SUBTRACT MISCELLANEOUS					
	FINAL SCORE					

Final Placing (1st-6th): _____

Ribbon Placing:	<input type="checkbox"/> Blue	<input type="checkbox"/> Red	<input type="checkbox"/> White
Blue:	140 - 200 Points		
Red:	80 - 139 Points		
White:	1 - 79 Points		
Disqualification:	See Manual		



LEVEL 2

Exercises that may be asked include:

1. Heel on leash (in a pattern chosen by judge)
2. Figure 8 on a leash (stewards will stand about 8 feet apart)
3. Sit for Exam on leash
4. Sit Stay on leash (1 minute)
5. Down on leash (1 minute)
6. Recall to Heel on leash



Obedience Scorecard - LEVEL 2

Date:						Competitor #:	
Dog's Name:				Dog's Breed:			

Note: If a dog receives a non-qualifying score for any exercise, NQ should be recorded in the points off column. Total score need not be given. NQ may be put in Total Score column. Dogs need not receive a qualifying score to receive a qualifying score for ribbons or prizes.



LEVEL 3

Exercises that may be asked include:

1. Heel on leash (in a more difficult pattern than previous levels chosen by judge)
2. Figure 8 on leash (stewards will stand about 8 feet apart)
3. Stand for exam on leash (table or ground)
4. Sit Stay off leash (2 minute)
5. Down off leash (2 minutes)
6. Recall with a sit in the middle and finish to a heel off leash



Obedience Scorecard - LEVEL 3

Date: _____ Competitor #: _____
 Dog's Name: _____ Dog's Breed: _____

Note: If a dog receives a non-qualifying score for any exercise, NQ should be recorded in the points off column. Total score need not be given. NQ may be put in Total Score column. Dogs need not receive a qualifying score to receive a qualifying score for ribbons or prizes.

EXERCISE	POINTS OFF			MAX POINTS	POINTS LOST	NET SCORE
	Unmanageable _____	Forging _____	Crowding handler _____			
HEEL ON	Unqualified heeling _____	Lagging _____	Sniffing _____			
LEASH	Handler continually adapts _____	Extra command to heel _____	Other _____			
(More difficult pattern chosen by judge)	pace to dog _____	Heeling wide Turns _____	Abouts _____			
	Constant tugging on leash or guiding _____	No Sit _____ Poor Sit _____				
		Sluggish pace _____				
		Handler error _____				
FIGURE 8	Unmanageable _____	Forging _____	Crowding handler _____			
ON LEASH	Unqualified heeling _____	Lagging _____	Sniffing _____			
	Handler continually adapts _____	Extra command to heel _____	Other _____			
	pace to dog _____	Heeling wide _____				
	Constant tugging on leash or guiding _____	No Sit _____ Poor Sit _____				
		Sluggish pace _____				
		Handler error _____				
STAND FOR EXAM	Sits or lies down before, during or after exam _____	Shows shyness, resentment _____	Extra signals or commands _____			
ON LEASH	Moves feet/not set _____	Leash too tight _____				
	Growls or snaps _____	Handler error _____				
	Moves away before or during exam _____	Other _____				
RECALL OFF LEASH	Extra command or signal to stay _____	No sit in middle _____	Extra command to sit in middle _____			
(Sit in middle)	Anticipated _____		Failure to come at a brisk trot or gallop _____			
	Didn't come on first command or signal _____	Poor finish (poor or no sit, wrong position) _____				
	Left handler _____	Handler error _____				
		Other _____				
SUB-TOTAL			140			
SIT AND STAY ON LEASH (2 MIN)	Did not remain in place _____	Minor move before handler returns _____				
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Handler error _____				
	Stood or laid down before handler returned _____	Other _____				
DOWN AND STAY ON LEASH (2 MIN)	Did not remain in place _____	Minor move before handler returns _____				
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Handler error _____				
	Stood or sat before handler returned _____	Other _____				
Maximum Points/Points Lost/Net Score			200			
Comments			SUBTRACT MISCELLANEOUS			
			FINAL SCORE			

Final Placing (1st-6th): _____

Ribbon Placing: Blue Red White

Blue: 140 - 200 Points

Red: 80 - 139 Points

White: 1 - 79 Points

Disqualification: See Manual



LEVEL 4 - OFF LEASH

Exercises that may be asked include:

1. Heel off leash (in an advanced pattern chosen by judge)
2. Figure 8 off leash (stewards will stand about 8 feet apart)
3. Stand for exam off leash (table or ground)
4. Sit Stay off leash (3 minutes)
5. Down off leash (3 minutes)
6. Recall off leash with a down in the middle, and finish to a heel
7. Retrieve an object off leash on the flat and finish to a heel



Obedience Scorecard - LEVEL 4

Date:						Competitor #:	
Dog's Name:					Dog's Breed:		

Note: If a dog receives a non-qualifying score for any exercise, NQ should be recorded in the points off column. Total score need not be given. NQ may be put in Total Score column. Dogs need not receive a qualifying score to receive a qualifying score for ribbons or prizes.

EXERCISE	POINTS OFF			MAX	POINTS	NET
				POINTS	LOST	SCORE
HEEL OFF LEASH <small>(More difficult pattern chosen by judge)</small>	Unmanageable _____	Forging _____	Crowding handler _____	45		
	Unqualified heeling _____	Lagging _____	Sniffing _____			
	Handler continually adapts pace to dog _____	Extra command to heel _____	Other _____			
	Constant tugging on leash or guiding _____	No Sit _____	Poor Sit _____			
		Sluggish pace _____				
		Handler error _____				
FIGURE 8 OFF LEASH	Unmanageable _____	Forging _____	Crowding handler _____	25		
	Unqualified heeling _____	Lagging _____	Sniffing _____			
	Handler continually adapts pace to dog _____	Extra command to heel _____	Other _____			
	Constant tugging on leash or guiding _____	No Sit _____	Poor Sit _____			
		Sluggish pace _____				
		Handler error _____				
STAND FOR EXAM OFF LEASH	Sits or lies down before, during or after exam _____	Shows shyness, resentment _____	Extra signals or commands _____	30		
	Moves feet/not set _____	Leash too tight _____				
	Growls or snaps _____	Handler error _____				
	Moves away before or during exam _____	Other _____				
RECALL OFF LEASH (2 exercises) <small>Down in middle and retrieve object on flat</small>	Extra command or signal to stay _____	No down in middle _____	Extra command to down in middle _____	40		
	Anticipated _____	Poor finish or no finish/wrong position _____				
	Didn't come on first command or signal _____	Retrieval: No or poor retrieval of item, no or poor Handler error _____				
	Left handler _____	Other _____				
SUB-TOTAL				140		
SIT AND STAY OFF LEASH (3 MIN)	Did not remain in place _____	Minor move before handler returns _____		30		
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Handler error _____				
	Stood or laid down before handler returned _____	Other _____				
DOWN AND STAY OFF LEASH (3 MIN)	Did not remain in place _____	Minor move before handler returns _____		30		
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Handler error _____				
	Stood or sat before handler returned _____	Other _____				
Maximum Points/Points Lost/Net Score				200		
Comments			SUBTRACT MISCELLANEOUS			
			FINAL SCORE			

Final Placing (1st-6th):

Ribbon Placing: Blue Red White

Blue: 140 - 200 Point

Red: 80 - 139 Points

White: 1 - 79 Points

Location: See Manual

20 20 1

— 1 —



LEVEL 5 - OFF LEASH

Exercises that may be asked include:

1. Heel off leash (in an advanced pattern chosen by judge)
2. Figure 8 off leash (stewards will stand about 8 feet apart)
3. Stand for exam off leash (table or ground)
4. Sit Stay off leash (5 minutes)
5. Down off leash with handler out of sight (5 minutes)
6. Recall off leash with a down in the middle, followed by a sit and a finish to a heel
7. Retrieve an object off leash over a jump and finish to a heel



Obedience Scorecard - LEVEL 5

Date:						Competitor #:	
Dog's Name:						Dog's Breed:	

Note: If a dog receives a non-qualifying score for any exercise, NQ should be recorded in the points off column. Total score need not be given. NQ may be put in Total Score column. Dogs need not receive a qualifying score to receive a qualifying score for ribbons or prizes.

EXERCISE	POINTS OFF			MAX POINTS	POINTS LOST	NET SCORE
	Unmanageable _____	Forging _____	Crowding handler _____			
HEEL OFF	Unqualified heeling _____	Lagging _____	Sniffing _____			
LEASH	Handler continually adapts pace to dog _____	Extra command to heel _____	Other _____			
(More difficult pattern chosen by judge)	Constant tugging on leash or guiding _____	No Sit _____	Poor Sit _____			
		Sluggish pace _____				
		Handler error _____				
FIGURE 8 OFF LEASH	Unmanageable _____	Forging _____	Crowding handler _____			
	Unqualified heeling _____	Lagging _____	Sniffing _____			
	Handler continually adapts pace to dog _____	Extra command to heel _____	Other _____			
	Constant tugging on leash or guiding _____	No Sit _____	Poor Sit _____			
		Sluggish pace _____				
		Handler error _____				
STAND FOR EXAM OFF LEASH	Sits or lies down before, during or after exam _____	Shows shyness, resentment _____				
	Moves feet/not set _____	Extra signals or commands _____				
	Growls or snaps _____	Leash too tight _____				
	Moves away before or during exam _____	Handler error _____				
		Other _____				
RECALL OFF LEASH (2 exercises)	Extra command or signal to stay _____	No down in middle _____				
	Anticipated _____	Extra command to down in middle _____				
Down in middle and retrieve	Didn't come on first command or signal _____	Poor finish or no finish/wrong position _____				
object over jump	Left handler _____	Retrieval: No or poor retrieval of item, no or poor finish Handler error _____				
		Other _____				
SUB-TOTAL				140		
SIT AND STAY OFF LEASH (5 MIN)	Did not remain in place _____	Minor move before handler returns _____				
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Handler error _____				
	Stood or laid down before handler returned _____	Other _____				
DOWN AND STAY OFF LEASH (5 MIN)	Did not remain in place _____	Minor move before handler returns _____				
	Goes to another dog _____	Minor move after handler returns to heel position _____				
	Repeated whines or barks _____	Handler error _____				
	Stood or sat before handler returned _____	Other _____				
Maximum Points/Points Lost/Net Score				200		
Comments			SUBTRACT MISCELLANEOUS			
			FINAL SCORE			

Final Placing (1st-6th):

Ribbon Placing:	<input type="checkbox"/> Blue	<input type="checkbox"/> Red	<input type="checkbox"/> White
Blue:	140 - 200 Points		
Red:	80 - 139 Points		
White:	1 - 79 Points		
Disqualification:	See Manual		



RALLY OBEDIENCE

Think of a Rally event as any team sport: You and your dog navigate a course, side-by-side, as you steer him through a course of 5-20 different signs. Each of these signs provides instructions regarding the next skill that is to be performed. The dog and handler move continuously throughout the course with the dog under control at the handler's left side. There is a clear sense of teamwork between the dog and handler both during and between the numbered signs. Although each performance is timed, having a good race time is not the goal; it's all about working as a team while performing the skills, with the dog under control.

1. The intent of Rally is to exhibit a dog/handler team's ability to move through a variety of "carded" stations at which the team performs an outlined task.
2. Teams are scored on how well they perform each task.
3. The event is timed. Course time will be used to break any ties, with the fastest time placing first, and so on.
4. Teams will follow a course of numbered stations and perform the exercise posted at each station.
5. As with agility, courses will be posted the morning of the show, and handlers may walk their course prior to the start of the class. Handlers may ask judge to clarify any questions they may have.
6. Handlers, WITHOUT their dogs, will be given the opportunity to walk through the course prior to competing
7. Dogs must be on leash when entering and exiting the ring.
8. Collars must be appropriately fitting. They may be buckle type or chain type. Ultimately, the judge will have the final decision on the appropriateness of a collar and/or leash. No pronged nor pinch collars.

AKC Novice Rally signs #1-42 are available for use at all levels.

Level 1 Dog/Handler team (5 signs)

Level 2 Dog/Handler team (up to 10 signs)

Level 3 Dog/Handler team (up to 15 signs)

Level 4 Dog/Handler team (up to 20 signs) - **All Off Leash**

TIPS & SUGGESTIONS

1. Handlers are permitted to talk, praise, encourage, clap their hands, pat their legs, or use any verbal means of encouragement. However, handler's are not permitted to touch their dog once the pattern has been started, unless otherwise instructed. Multiple commands or signals using one or both arms and hands are permitted; the handler's arms need not be maintained in any particular position at any time.



2. Signs are placed to the handler's right side, except for change in directions. The designated exercise should be performed in close proximity to the sign itself, either in front, back of, or beside the sign. However, exercises that utilize cones may require entry with the sign on the left.
3. Handlers should appear neat and well-groomed. Hats, shining clothing or jewelry, low-cut shirts, shorts, flip-flops, etc., are all distracting attire. Deductions may be made for unsafe or distracting attire.

PLACEMENTS AND RIBBONS:

1. A dog can be entered in only one rally class.
2. Placements are determined by lowest number of faults. Course times will break ties with fastest time placing first and so on.
3. Handler errors can be assessed at any station or during movement between stations. Once a handler has stopped on any halt exercise, the handler cannot move their feet or touch the dog to assist the dog without incurring a handler error.
4. Each dog starts with a perfect score (100) and receives deductions as the faults are made by the dog or handler
5. Please reference the score sheets for major and minor deductions, faults, and point totals for each class. Fastest times will be used to break ties on scores at all levels.
6. All placings are final and at the discretion of the judge.

Ribbons will be determined by the amount of points retained upon course completion.

BLUE: 70 higher

RED: 40-69

WHITE: 0-39

DISQUALIFICATION:

The judge may disqualify a team for the following during a run:

1. The dog is determined to be aggressive towards the handler or other people/dogs.
2. The judge determines that the handler does not have control of the dog.
3. The judge determines the handler is being overly harsh with their dog.
4. Any competing dog that defecates or urinates during competition will be excused from the competition; furthermore, the handler is required to clean up his/her dog's excrement before, during, and after any class(es).
5. The handler continually touches their dog. Any intentional touch is a fault but if the handler continually touches the dog, the team shall be disqualified.



Rally Scorecard

Date: _____

Competitor #: _____

Level 1

Level 2

Level 3

Level 4

Maximum Fault Deduction	Deduction	Marks for Multiple Occurrences Example: IIII	Faults Deducted
Minor Deduction (1 Fault)	<ul style="list-style-type: none"> - Tight Leash - Dog interfering with handler - Poor sits - Slow, delay, or resistance to respond - Touching or ticking a jump or pylon - Knocking over a sign or holder - Touching the handler - Out of position 		
Substantial Deduction (5 Faults)	<ul style="list-style-type: none"> - Retry of sign - Pylon/post knocked over on figure 8, spiral, and serpentine or cloverleaf - Lack of control - Lack of teamwork - Lack of briskness - Handler error - Loud command or intimidating signal - Excessive barking - Hitting the jump 		
Major Deduction (10 Faults)	<ul style="list-style-type: none"> - Incorrectly performed sign - Failure to complete the Sit/Stay exercise - Failure of dog to go over the jump properly on the first attempt (no retries allowed) - Knocking over the jump or upright or knocking bar off (no retries allowed) - Luring/pleading with the dog - Lack of natural manner 		

Comments: _____

Possible Score 100

Less Faults _____

Total Score _____

Time: _____

Final Placing (1st-6th): _____

Ribbon Placing: Blue

Blue: 70 - 100 Points

Red

Red: 40 - 69 Points

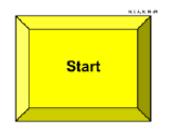
White

White: 1 - 39 Points

Disqualification: See Manual



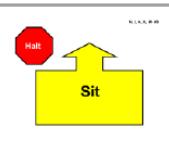
1. START - Indicates the beginning of the course. The dog does not have to be sitting at the start.



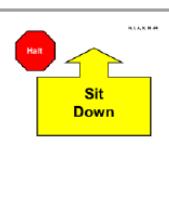
2. FINISH - Indicates the end of the course - timing stops.



3. HALT - Sit - While heeling, the handler halts and the dog sits in heel position. (Stationary)



4. HALT – Sit - Down - While heeling, the handler halts and the dog sits in heel position. The dog must then down in heel position. (Stationary)



5. * Right Turn - 90° turn to the right.



6. * Left Turn - 90° turn to the left.



7. *About Turn - Right - 180° turn to the right.



8. *About "U" Turn - 180° turn to the left.



9. *270° Right Turn - While heeling, the dog and handler make a tight 270° turn to the right.



10. *270° Left Turn - While heeling, the dog and handler make a tight 270° turn to the left.



11. 360° Right Turn - While heeling, the dog and handler make a tight 360° turn to the right.



12. 360° Left Turn - While heeling, the dog and handler make a tight 360° turn to the left.



13. Call Front – Finish Right – Forward – While heeling, the handler stops forward motion and calls the dog to front. The handler may take several steps backward. The dog must come and sit in front. Without the handler moving their feet, the dog must finish to the right. As the dog clears the handler's path, the handler will heel forward before the dog returns to heel position. (Stationary)



14. Call Front – Finish Left – Forward – While heeling, the handler stops forward motion and calls the dog to front. The handler may take several steps backward. The dog must come and sit in front. Without the handler moving their feet, the dog must finish to the left. As the dog clears the handler's path, the handler will heel forward before the dog returns to heel position. (Stationary)



15. Call Front – Finish Right – Sit – While heeling, the handler stops forward motion and calls the dog to front. The handler may take several steps backward. The dog must come and sit in front. Without the handler moving their feet, the dog must finish to the right and sit in heel position. (Stationary)



16. Call Front – Finish Left – Sit – While heeling, the handler stops forward motion and calls the dog to front. The handler may take several steps backward. The dog must come and sit in front. Without the handler moving their feet, the dog must finish to the left and sit in heel position. (Stationary)



17. **Slow Pace** - The dog and handler must slow down noticeably. This must be followed by a normal pace sign unless it is the last station on the course.



18. **Fast Pace** - The dog and handler must speed up noticeably. This must be followed by a normal pace sign.



19. ***Normal Pace** - The dog and handler walk briskly. This sign is only used after a slow or fast pace sign.



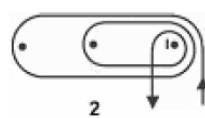
20. **Moving Side Step Right** – While heeling, the handler takes one step to the right, leading with the right foot, and continues heeling along the newly established line. The dog must move with the handler. This sign will be placed directly in line of the team's path requiring the handler and dog to sidestep to the right to pass the sign.



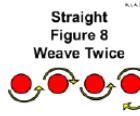
21. **Spiral Right - Dog Outside** - This sign requires three pylons placed in a straight line with spaces between them of approximately 6-8 feet. The dog and handler must turn to the right to move around each of the pylons.



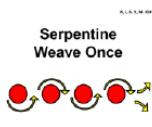
22. **Spiral Left - Dog Inside** - This sign requires three pylons placed in a straight line with spaces between them of approximately 6-8 feet. The dog and handler must turn to the left to move around each of the pylons.



23. **Straight Figure 8 Weave Twice** - This sign requires four pylons placed in a straight line with spaces between them of approximately 6-8 feet. The dog and handler will enter into the weave with the first pylon on their left side. They must complete the entire weave twice.



24. **Serpentine Weave Once** - This sign requires four pylons placed in a straight line with spaces between them of approximately 6-8 feet. The dog and handler will enter into the weave with the first pylon on their left side. They must complete the entire weave once.



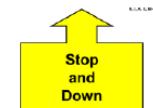
25. HALT - 1, 2 and 3 Steps - While heeling, the handler halts and the dog sits in heel position. The handler takes one step forward, halts and the dog sits in heel position. The handler takes two steps forward, halts and the dog sits in heel position and then three steps forward, halts and the dog sits in heel position. The dog moves with the handler each time. (Stationary)



26. Call Front – 1, 2 and 3 Steps Backward – Forward - While heeling, the handler stops forward motion and calls the dog to front. The handler may take several steps backward. The dog must come and sit in front. The handler takes one step backward and halts. The dog must move with the handler and sit in front as the handler halts. The handler takes two steps backward and halts. The dog must move with the handler and sit in front as the handler halts. The handler takes three steps backward and halts. The dog must move with the handler and sit in front as the handler halts. The handler may command/signal the dog to finish. As the dog clears the handler's path, the handler will heel forward before the dog returns to heel position. (Stationary)



27. Stop and Down – While heeling, the handler stops forward motion and the dog downs in heel position. The dog must stay down until the handler moves forward. (Stationary)



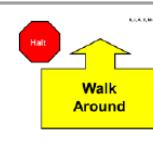
28. HALT – Fast Forward from Sit – While heeling, the handler halts and the dog sits in heel position. The dog and handler then heel forward at a fast pace. This must be followed by a normal pace sign. (Stationary)



29. Left About Turn – While heeling, the handler will make an about turn to the left, while at the same time the dog must move around the handler to the right and into heel position.



30. HALT - Walk Around – While heeling, the handler halts and the dog sits in heel position. The dog must stay while the handler walks around behind the dog, returns to heel position and pauses. The handler must pause before heeling forward. (Stationary)



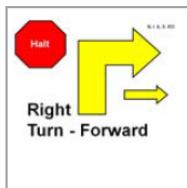
31. HALT – Down – Walk Around - While heeling, the handler halts and the dog sits in heel position. The dog must then down and stay while the handler walks around behind the dog, returns to heel position and pauses. The dog and handler then heel forward. (Stationary)



32. Figure 8 – No Distractions - This sign requires two pylons spaced approximately 6-8 feet apart. The Figure 8 may be entered with the pylons on either the left or right side. The dog and handler will perform a complete figure 8 around the pylons, crossing the center line three times.



33. HALT – Right Turn – Forward - While heeling, the handler halts and the dog sits in heel position. The handler and dog turn right together and heel forward. (Stationary)



34. HALT – Left Turn – Forward - While heeling, the handler halts and the dog sits in heel position. The handler and dog turn left together and heel forward. (Stationary)



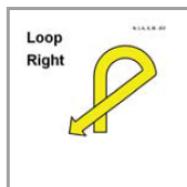
35. Call Front – Return to Heel – While heeling, the handler stops forward motion and may command/signal the dog to front. The handler may take several steps backward. The dog must come and sit in front. The dog must stay while the handler walks around behind the dog to return to heel position. The handler must pause before heeling forward. (Stationary)



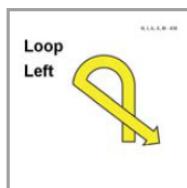
36. HALT – Slow Forward From Sit – While heeling, the handler halts and the dog sits in heel position. The dog and handler then heel forward at a slow pace. This must be followed by a normal pace sign unless it is the last sign on the course. (Stationary)



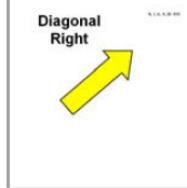
37. Loop Right - While heeling, the dog and handler loop right crossing over the original path.



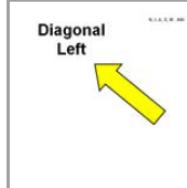
38. Loop Left - While heeling, the dog and handler loop left crossing over the original path.



39. Diagonal Right – While heeling, the dog and handler make an open angle turn to the right. The dog must move with the handler. This sign will be placed directly in line of the team's path.



40. Diagonal Left – While heeling, the dog and handler make an open angle turn to the left. The dog must move with the handler. This sign will be placed directly in line of the team's path.



41. **Offset Serpentine Right** - This sign requires three pylons. The center pylon will be offset to the right by 3-4 feet with the other two spaced approximately 6-8 feet apart. The dog and handler will enter into the weave with the first pylon on their right side. They must complete the entire serpentine together.



42. **Offset Serpentine Left** - This sign requires three pylons. The center pylon will be offset to the left by 3-4 feet with the other two spaced approximately 6-8 feet apart. The dog and handler will enter into the weave with the first pylon on their left side. They must complete the entire serpentine together.



AGILITY

GENERAL INFORMATION, RULES, SCORING:

The Carbon County 4H Agility program is designed to build teamwork between a youth and his/her dog. Training requirements will increase with each level.

EQUIPMENT: Each level lists the equipment that may be included. The course designed for competitions do not have to include every piece of equipment listed for each level. This may vary according to what equipment is available.

START LINE and FINISH test: Each Level will have both a start line and finish test. Once the start line test has begun (leash removed and count has started), the handler should not touch the dog until putting the leash on at the finish.

COLLAR and LEASH rule: Youth must run the course off leash in all levels. The dog can wear a collar if it is a plain buckle collar (or “easy snap”) with no tags. No metal/plastic pinch or choke collars may be worn.

JUMP HEIGHTS: No dog shall jump higher than 12 inches. Youth and their parents should consult with 4H coaches/instructors to determine their dog's jump height. The following guidelines may be helpful:

Small dogs (11 inches or under at the withers):	Jump 4 inches
Medium dogs (between 11-14 inches at the withers):	Jump 8 inches
Large dogs (over 14 inches at the withers):	Jump 12 inches.

SCORING: Each team will run the course twice with the highest score counting toward placement and ribbons.

A team may try each obstacle (or exercise in Level 1) up to two times. Each failed obstacle is 1 fault, but the team is not faulted if the obstacle/exercise is completed successfully on the second try. A fault would include the following: failure to successfully complete an



obstacle after 2 attempts, failure to successfully complete the start line or finish test, skipping an obstacle altogether, performing an obstacle in the wrong direction, or touching the dog after the start line count has begun.

“Incident contact between dog and handler will not be faulted unless it is considered a safety issue.

PLACEMENTS AND RIBBONS:

Placements are determined by lowest number of faults. Course times will break ties with fastest time placing first and so on.

Ribbons will be determined by the percentage of “clean” (successful) obstacles/exercises in the team’s highest scored run.

BLUE: 70% clean or higher

RED: 40-69% clean

WHITE: 0-39% clean

For example: since Level 1 will always have 6 exercises, ribbons would be earned as follows:

BLUE: 5-6 successful exercises

RED: 3-4 successful exercises

WHITE: 1-2 successful exercises

The number of “clean” obstacles required for each ribbon in Levels 2-4 will vary according to the number of obstacles in each course.



DISQUALIFICATION:

The judge may disqualify a team for the following during a run:

1. The dog is determined to be aggressive towards the handler or other people/dogs.
2. The judge determines that the handler does not have control of the dog.
3. The judge determines the handler is being overly harsh with their dog.
4. The dog eliminates in the ring.
5. The handler continually touches their dog. Any intentional touch is a fault but if the handler touches the dog more than twice, the team shall be disqualified.

If a team is disqualified in their first run, they are still permitted to make their second run unless the judge determines the safety of the dog, handler, or others is at risk. At that point the judge will dismiss the team from the competition.

LEVEL 1 AGILITY:

EQUIPMENT: Equipment may include gates, hoops, tunnels, barrels, or cones.

COURSE: The course will consist the following 6 exercises and will be done at “stations”. All exercises must be performed off leash. The handler and dog should walk together between exercises.

Exercise #1 Start Line: This exercise is to demonstrate the handler’s basic off lead control at the start line. There shall be a box at the start that can be a minimum of 8’ by 8’ to a maximum of 10’ by 10’. Once the judge has said “good luck”, the handler shall remove the lead and the handler and dog shall stay in box while the judge counts 5 seconds. If the dog leaves the box, the handler may call the dog back into the box and retry the exercise once. If the handler must leave the box to catch the dog, the exercise is failed. The dog may move around the box during the 5 second count as long as they do not leave the box area. The box area may be marked by PVC poles, corner cones, survey tape or any other item that clearly delineates the parameters. The handler may not touch the dog after the 5 second count has started.

Exercise #2 In and Out (Cones or gates): The exercise shall show the handler’s ability to guide their dog through a three sided box using commands to move the dog out away from the handler and back in towards the handler. The handler may choose which direction they go. Once they have started the exercise they must maintain their original direction. At the first gate/cone, the handler shall indicate to the dog to go to the outside of the gate/cone



while the handler remains to the inside (order is handler-gate/cone-dog). The dog shall pass closest to the gate/cone on the second one. At the third gate/cone, the handler shall again cue the dog to pass to the outside of the gate/cone as they did at the first. The handler must stay on the inside of the three gates/cones at all times. If the dog misses one of the gates/cones the handler may restart the exercise. The dog and handler may restart the exercise one time for a total of 2 attempts.

Exercise #3 2 Hoops in a straight line: Hoops (2 in a row 10-12' feet apart). In this exercise, the handler will demonstrate the ability to send their dog in a forward direction between two obstacles. There shall be two hoops in a straight line and the handler shall send their dog through the two hoops in a continuous forward motion.. The handler should move along next to the dog or slightly ahead/behind, but they cannot lead out and call the dog through the hoops. If the dog goes around a hoop, they can restart the exercise from the beginning one time for a total of 2 attempts.

Exercise #4 “Out” around a Barrel: In the exercise, the handler will demonstrate the ability to send their dog “out” around a barrel with a hoop before and after the barrel. The exercise may be performed from either direction/side of the handler. If the dog misses a hoop or does not go on the outside of the barrel, the handler may restart the exercise one time for a total of 2 attempts.

Exercise #5 Tunnel and Recall: In this exercise, the handler shall show the dog’s ability to go through a tunnel and be recalled back to the handler. The handler must send their dog through the tunnel and then as the dog exits the tunnel they shall call the dog towards them. If the dog continues away from the handler after the handler has called the dog, the judge may fail the team if the judge determines the dog is refusing to return to the handler upon command. If the dog does not immediately return to the handler or returns through the tunnel backwards, the handler may restart the exercise. If the judge determines the dog is not under control, the judge may not allow a restart. If the dog fails to go through the tunnel (goes past the entrance) or fails to come to the handler when called, the team may restart the exercise once for a total of 2 attempts.

**The handler and dog will move directly into Exercise 6 with the leash runner giving the handler the leash.

Exercise #6 Accepting leash from Leash Runner and walking off course: In this exercise the handler shall demonstrate that they can receive their leash from a leash runner

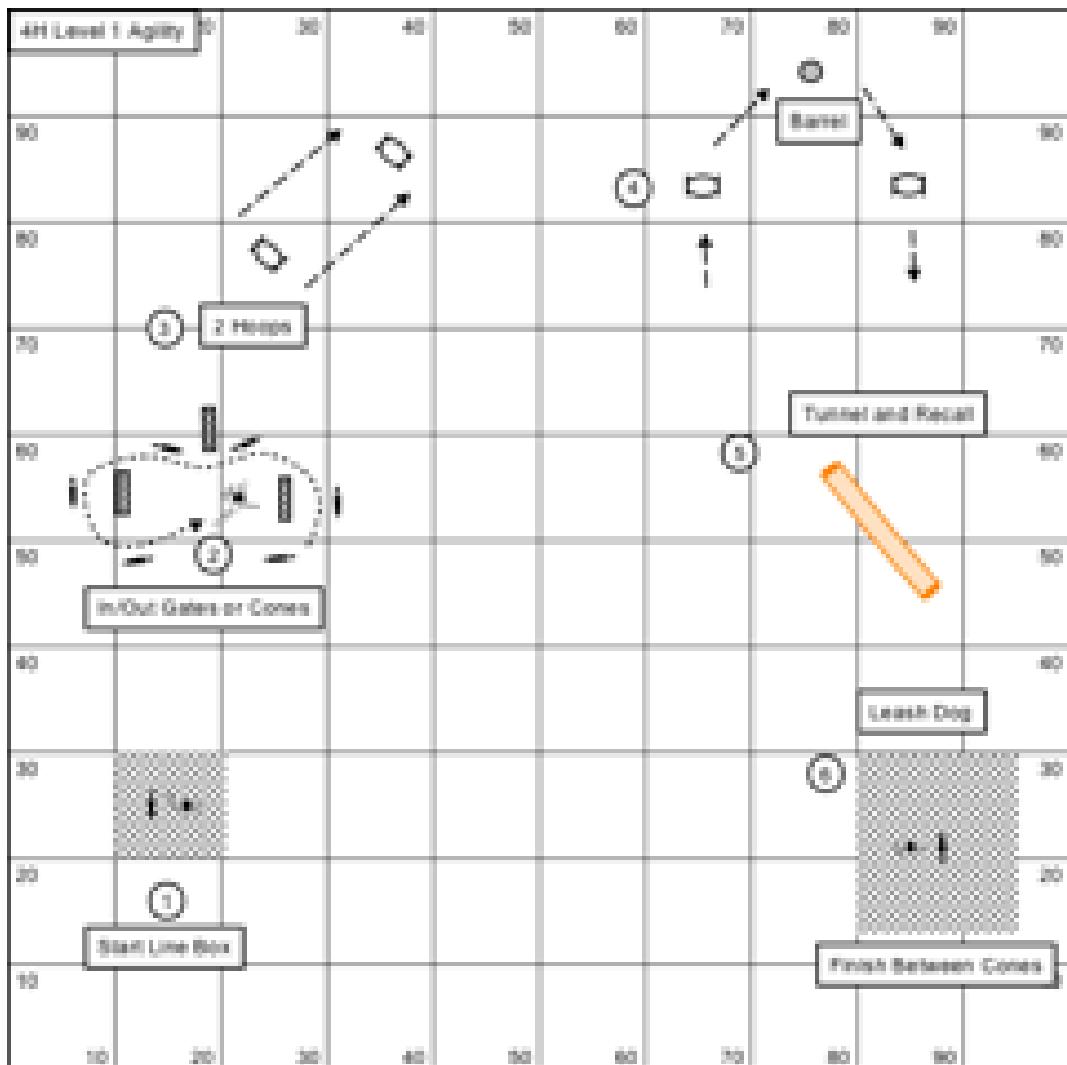


once the dog has returned to the handler (after going through the tunnel is exercise 5). Following the recall, the handler will accept their leash from a leash runner (who will get it at the beginning of Exercise #5), leash their dog and walk up to 15' to a designated “finish line” (such as between 2 cones). The dog should not jump on the leash runner, nor growl or act aggressive or overly friendly in any way towards the leash runner. While walking to the “finish”, the dog does not have to be in perfect heel position, but must not pull excessively, jump, or nip at the handler.

***The exercises of Level 1 are based on the North American Dog Agility Council’s Beginner Agility program. Permission to use was granted by NADAC owner, Chris Nelson.*



Agility Level 1 Pattern:



Agility Scorecard

Date: _____

Competitor #: _____

Level 1

Run 1 Run 2

Obstacle #	Obstacle Description	Faults Deducted
1	Start Line Test	
2	In & Out Gates/Cones	
3	Hoops	
4	Barrel	
5	Tunnel	
6	Finish Test	

Total Faults: _____

Time: _____

Comments:

Final Placing (1st-6th): _____

Ribbon Placing: Blue Red White

Blue: 0 - 1 Faults

Red: 2 - 3 Faults

White: 4 - 5 Faults

Disqualification: 6 Faults / See Manual



LEVEL 2

EQUIPMENT: Equipment may include a combination of the following obstacles: hoops, tunnels, barrels, or jumps. The course does not have to include each obstacle listed.

START LINE TEST: This test is to demonstrate the handler's basic off lead control at the start line. There shall be a box at the start that can be a minimum of 8' by 8' to a maximum of 10' by 10'. Once the judge has said "good luck", the handler shall remove the lead and the handler and dog shall stay in box while the judge counts 5 seconds. If the dog leaves the box, the handler may call the dog back into the box and retry the exercise once. If the handler must leave the box to catch the dog, the exercise is failed. The dog may move around the box during the 5 second count as long as they do not leave the box area. The box area may be marked by PVC poles, corner cones, survey tape or any other item that clearly delineates the parameters. The handler may not touch the dog after the 5 second count has started.

COURSE: The course will be a simple course with 8-10 obstacles (in addition to the start line and finish tests). Obstacles are 15-18 feet apart. Course may include sequences such as a pinwheel, straight-aways, etc. and one simple change of direction/side change, but no obstacle discrimination. An example would be a simple "U" or "O" shaped course.

FINISH TEST: Following the final obstacle, the handler will accept their leash from a leash runner, leash their dog and walk to a designated end point (such as between 2 cones). The dog should not jump on the leash runner, nor growl or act aggressively or overly friendly in any way towards the leash runner. When walking to the end point, the dog does not have to be in perfect heel position, but must not pull excessively, jump, or nip at the handler.



LEVEL 3

EQUIPMENT: Equipment may include a combination of the following obstacles: hoops, tunnels, barrels, jumps, one contact (A-frame or dog walk if available), one set of 6 weaves poles with training aids (guide wires or gates). The course does not have to contain every obstacle listed.

START LINE TEST: This test is to demonstrate the handler's basic off lead control at the start line. There shall be a box at the start that can be a minimum of 8' by 8' to a maximum of 10' by 10'. Once the judge has said "good luck", the handler shall remove the lead and the handler and dog shall stay in box while the judge counts 5 seconds. If the dog leaves the box, the handler may call the dog back into the box and retry the exercise once. If the handler must leave the box to catch the dog, the exercise is failed. The dog may move around the box during the 5 second count as long as they do not leave the box area. The box area may be marked by PVC poles, corner cones, survey tape or any other item that clearly delineates the parameters. The handler may not touch the dog after the 5 second count has started.

COURSE: The Level 3 course should be more complex than Level 2 and may include 11-15 obstacles (in addition to the start line and finish tests) Obstacles are 15-20 feet apart. Sequences as allowed in Level 2 and should include the addition of a side change. An example would be an "M" or "S" shaped course. No tunnel/contact discrimination.

FINISH TEST: Following the final obstacle, the handler will accept their leash from a leash runner, leash their dog and walk to a designated end point (such as between 2 cones). The dog should not jump on the leash runner, nor growl or act aggressively or overly friendly in any way towards the leash runner. When walking to the end point, the dog does not have to be in perfect heel position, but must not pull excessively, jump, or nip at the handler.



LEVEL 4

EQUIPMENT: Equipment may include a combination of the following obstacles: hoops, tunnels, barrels, jumps, both contacts (A-frame and dog walk), one set of 6 weave poles. If weave poles are included, they must be completed without training aids.

START LINE TEST: This test is to demonstrate the handler's basic off lead control at the start line. There shall be a box at the start that can be a minimum of 8' by 8' to a maximum of 10' by 10'. Once the judge has said "good luck", the handler shall remove the lead and the handler and dog shall stay in box while the judge counts 5 seconds. If the dog leaves the box, the handler may call the dog back into the box and retry the exercise once. If the handler must leave the box to catch the dog, the exercise is failed. The dog may move around the box during the 5 second count as long as they do not leave the box area. The box area may be marked by PVC poles, corner cones, survey tape or any other item that clearly delineates the parameters. The handler may not touch the dog after the 5 second count has started.

COURSE: The Level 4 course may include 12-15 obstacles and may be set the same as (or similar to) Level 3. If a different course is set, it is may include the same sequences as allowed in Level 3, including a side change. An example would be an "M", "S", or similar shaped course. No tunnel/contact discrimination.

FINISH TEST: Following the final obstacle, the handler will accept their leash from a leash runner, leash their dog and walk to a designated end point (such as between 2 cones). The dog should not jump on the leash runner, nor growl or act aggressive or overly friendly in any way towards the leash runner. As walking to the end point, the dog does not have to be in perfect heel position, but must not pull excessively, jump, or nip at the handler.



Agility Scorecard

Date:

Competitor #:

<input type="checkbox"/> Level 2	<input type="checkbox"/> Level 3	<input type="checkbox"/> Level 4
<input type="checkbox"/> Run 1	<input type="checkbox"/> Run 2	

Obstacle #	Obstacle Description	Faults Deducted
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		

Total Faults:

Time:

Comments:

Final Placing (1st-6th): _____

Ribbon Placing: Blue

Blue: 30% Faults or Less

Red: 31% - 60% Faults

White: 61% - 99% Faults

Disqualification: 100% faults / See Manual

